



Recognizing the Unrecognized Blends

Shuang Liang
Rubin Observing Specialist

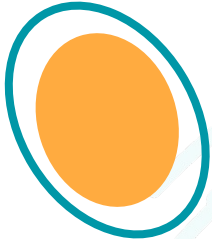
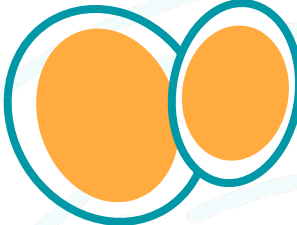
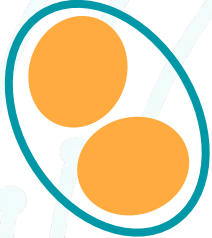
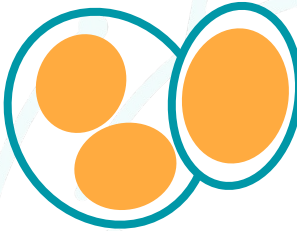
Project & Community Workshop
08 Aug 2023

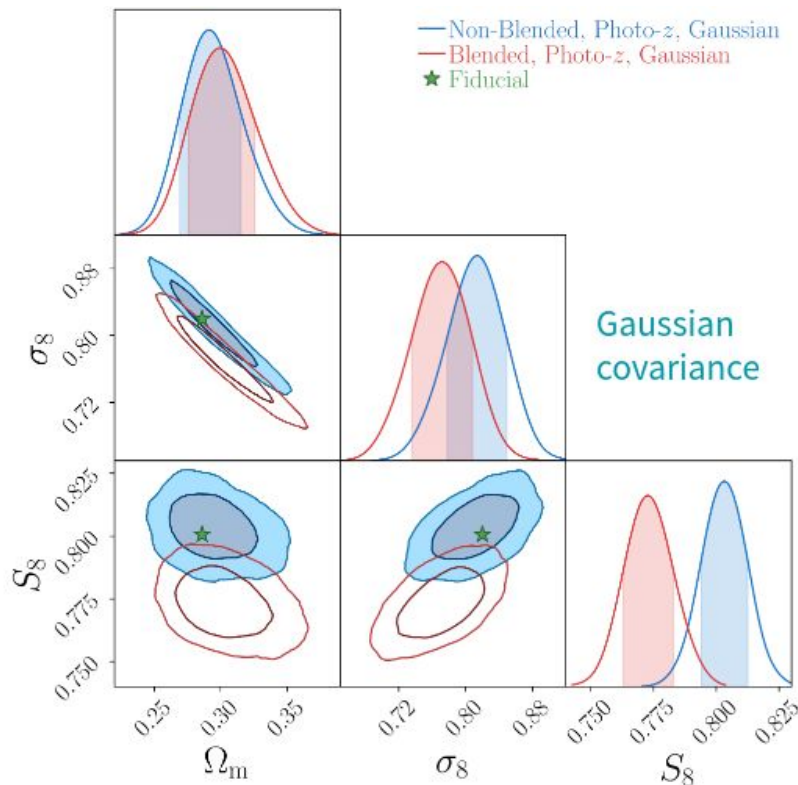


U.S. DEPARTMENT OF
ENERGY

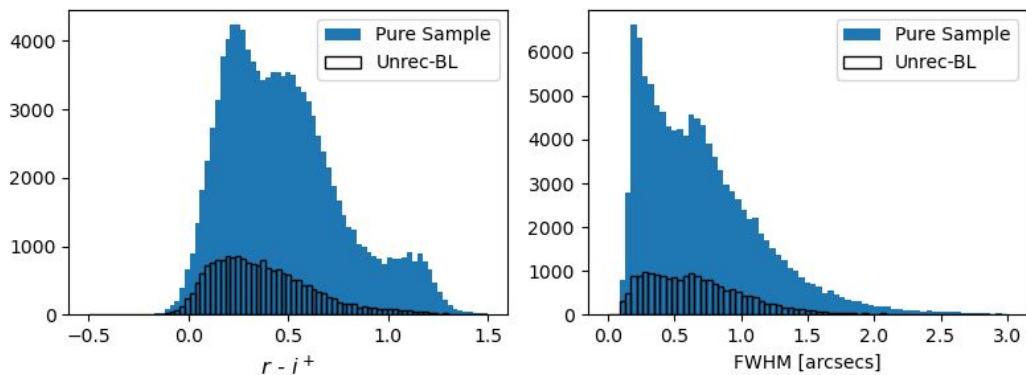


- Recognized Blends:** Overlapping objects but correctly identified, and assigned with reconstructed properties (“deblended”).
 - Photo-z impacted by photometry
 - Shape estimate is noisy
 - Most deblenders assume correct detection of peak counts
- Unrecognized Blends:** Objects overlapping too much, detected as one object.
 - Colors can be weird
 - Shape is usually wrong

— Detection — Truth		Recognized Blends?	
		No	Yes
Unrec-Blends?	No		
	Yes		



- *Dawson et al. 2016*: 14% “ambiguous” (unrecognized) blends at $i \sim 25.3$
- **We find**: more than that, depending on the definition
- **Unrecognized blends can cause:**
 - 0.025 decrease in S_8 through cosmic shear at $i < 24$ (*E. Nourbakhsh et al. 2022*; [slides](#))
 - $1 \sim 2\sigma$ difference in galaxy clustering 2pt correlations on DC2 (*B. Levine et al. 2023 (in prep)*; [slides](#))
 - 20% drop in cluster shear profile (*M. Ramel et al, DESC Project 284*; [slides](#))



- **Catalog-based (this talk):**

- Use Machine Learning to capture unique color/morphology combination of blends
- Fast, but heavily affected by image processing pipeline

- **Pixel-level detection:**

- Use Machine Learning to detect color gradient within an object (dipole-like model residual)
- Computation-intensive

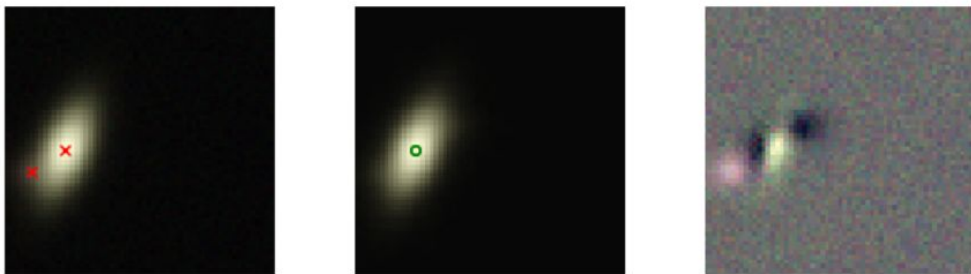
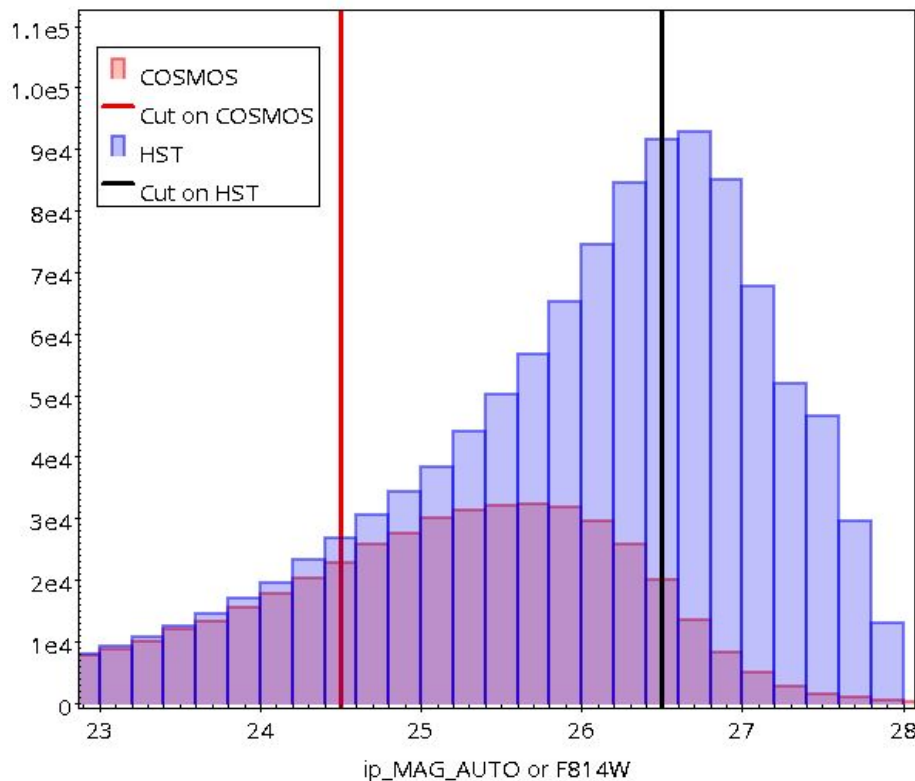


Image: S. Kamath 2020 (Ph.D. [Thesis](#))



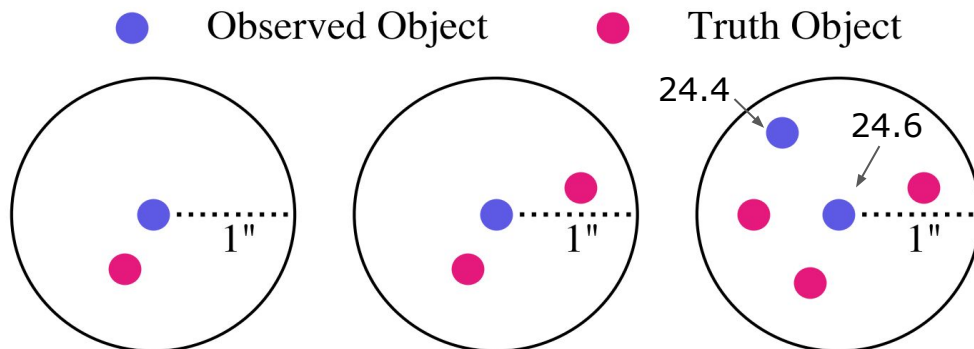
Ground-based observation: The COSMOS catalog ([Laigle et al. 2016](#))

- Precise photo-z from 30 band photometry
- Depth and PSF comparable to LSST gold sample
- No shape measurement, only size

“Truth” catalog: HST coverage of the COSMOS field ([Koekemoer et al. 2007](#))

- Awesome resolution
- Deep, but not deep enough for <2 mag blends → pushes to a <24.5 mag cut on COSMOS

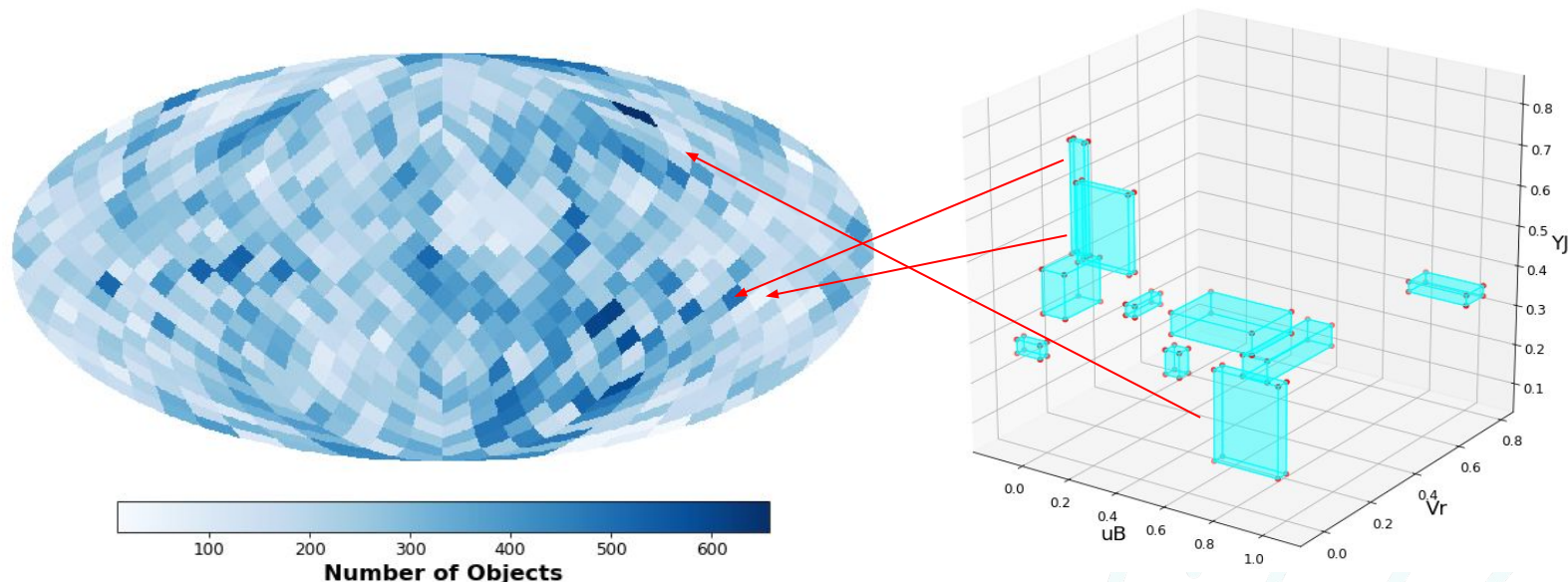
Spec-z: A compilation of [C3R2](#) + [zCOSMOS](#) + [DEIMOS](#) + [VUDS](#); ~20,000 matched spectra



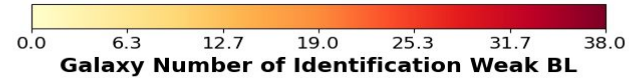
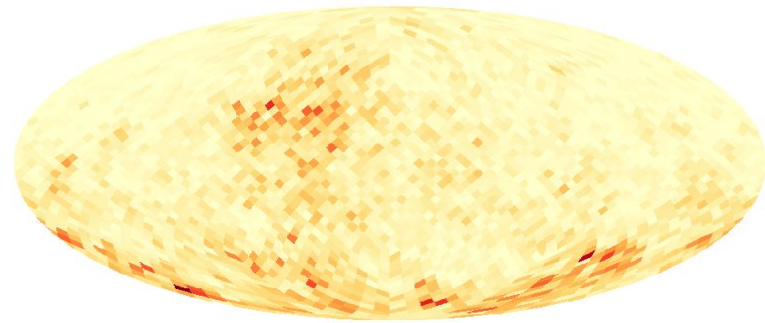
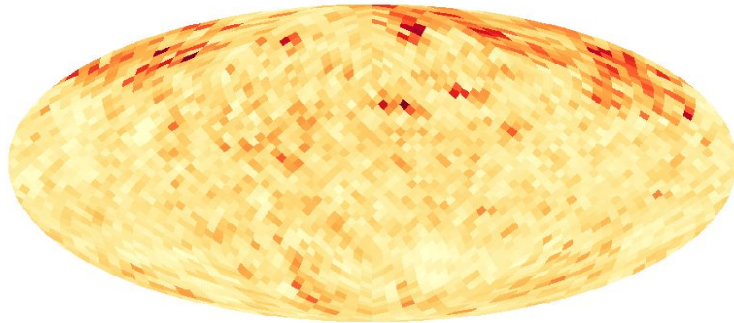
ANY selection applied to the ground-based catalog pre-matching can lead to mis-labeling of unrecognized blends! The selection includes (but not limited to):

- Magnitude / SNR cut
- Star/galaxy separation
- Photometry quality flags: saturation, bleeding, cosmic-ray, satellites, bad pixel/column, truncation, ...

Takeaway: Match first, then select!



A self-organizing map (SOM) is an unsupervised neural network designed to represent a high-dimensional data set with a low-dimension (usually 2-d) map. SOM is **topology-preserving**, meaning galaxies with similar high-dimensional features are close to each other in the 2-d map.

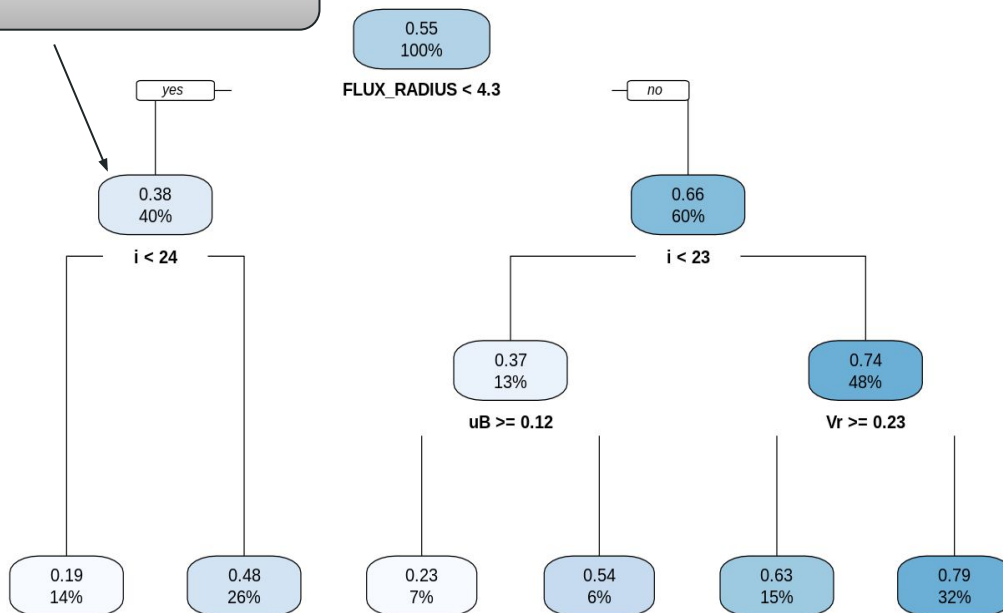


Using Features (uB , BV , Vr , ri^+ , i^+z^{++} , i^+ , FWHM, $z^{++}Y$, YJ , JH) for training
Using Features (uB , BV , Vr , ri^+ , i^+z^{++} , i^+ , FWHM) for detecting unrec-bl

Pure sample and Unrec-BL occupy very different regions in SOM!
Unique features detected! 🎉🎉🎉

Label in Node:

Average value in node
Fraction of total data



Using Features (uB , BV , Vr , ri^+ , i^+z^{++} , i^+ , FWHM)

The training sample is labeled with:

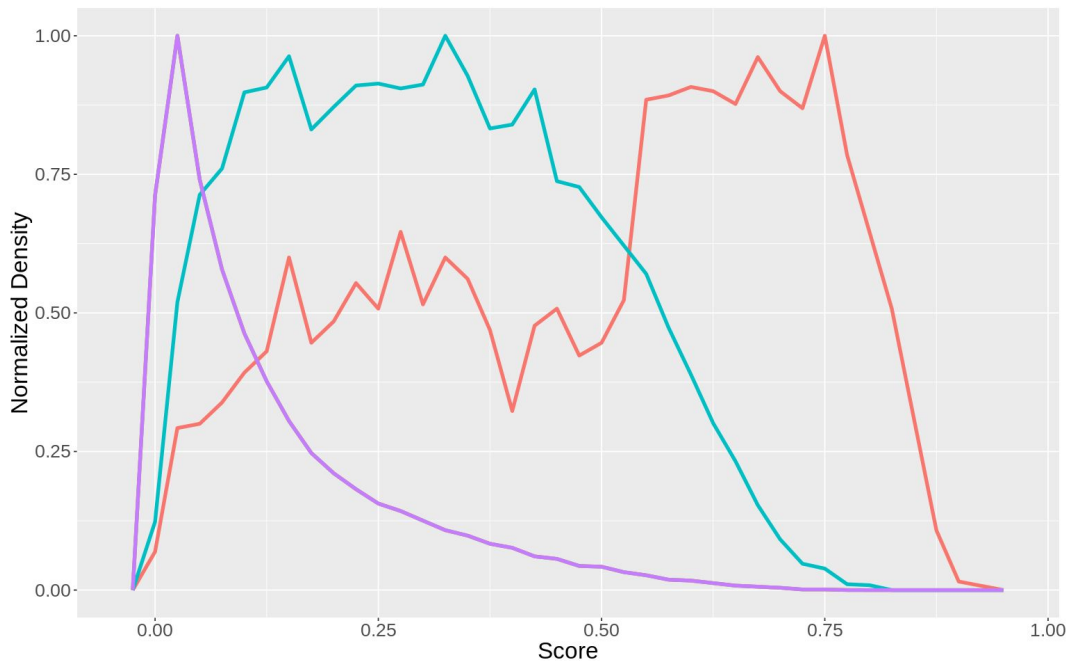
0 = Pure

1 = Unrecognized Blend

Each tree gets a subsample of training data and feature.

Each node maximizes the split of 0s and 1s

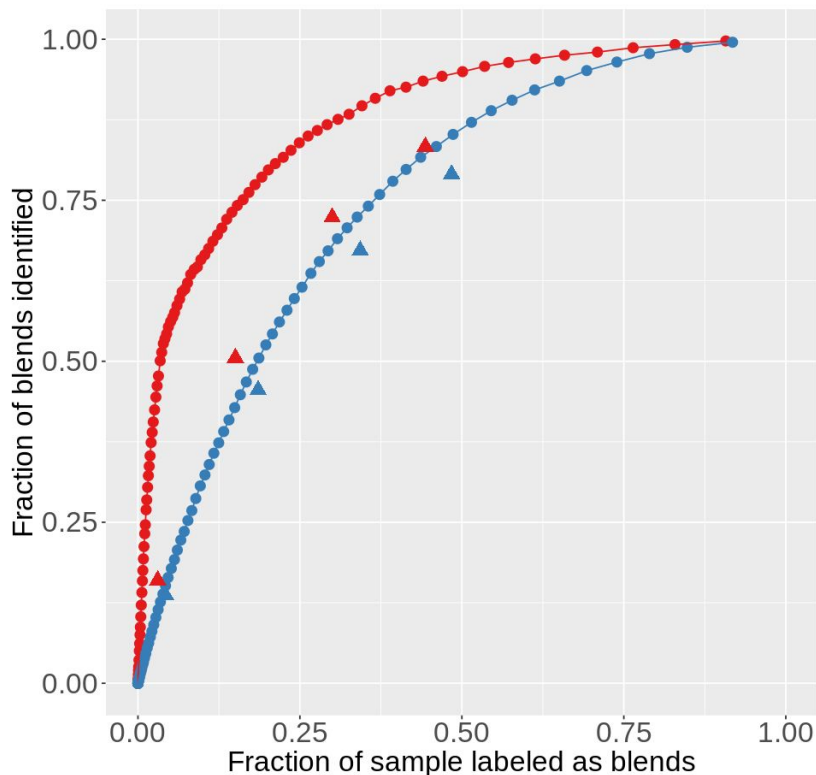
Each object in validation sample will get a score in a “leaf” from each tree, to be averaged out (voting) among trees for a final score



- pure
- weak blends, $|\text{mag}_{i_{\text{obs}}} - \text{mag}_{i_{\text{truth}}}| < 2$
- strong blends, $|\text{mag}_{i_{\text{obs}}} - \text{mag}_{i_{\text{truth}}}| < 1$

Pure sample and Unrec-BL getting very different scores!

Unique features detected! 🎉🎉🎉



At a depth of $i < 24.5$, we can identify the majority of unrec-bl at very small cost!

● : using Random Forest

▲ : using Self-organizing Map

▲● : strong blends, $|\text{mag}_{i_{\text{obs}}} - \text{mag}_{i_{\text{truth}}}| < 1$

▲● : weak blends, $|\text{mag}_{i_{\text{obs}}} - \text{mag}_{i_{\text{truth}}}| < 2$

P. Adari et al. 2023 (in prep)

But what is better?

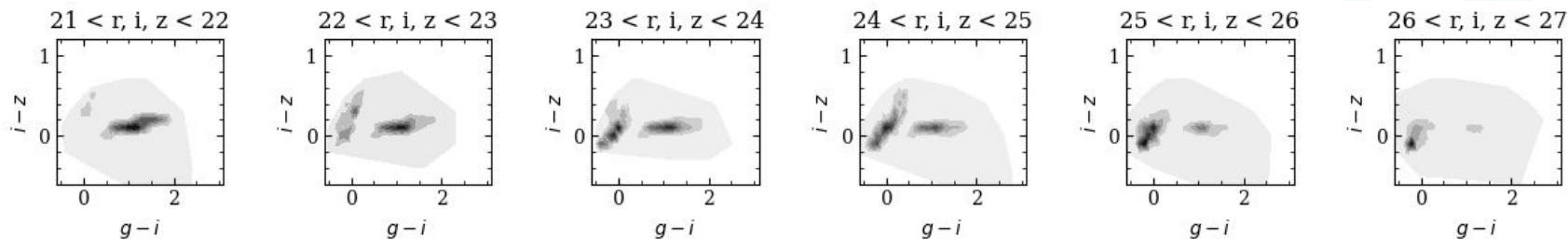
- ML is only as good as your training sample
- How to best define “unrecognized blends”?
 - Counting number of sources in a matching group (e.g. [FoF](#))
 - Checking for overlapping of isophotes (e.g. [Friendly](#))
 - Flux-weighted statistics (e.g. “purity” from [J. Sanchez+2021](#))

What kind of unrec-bl causes more trouble? Those with larger “bias” of:

- Shape measurement: what is the “true shape”?
- Photo-z estimation: what is the “true redshift”?
- What is a good non-one-to-one metric? ([lost-and-found](#))
- Is the ultimate metric – cosmology inference – the only good metric?

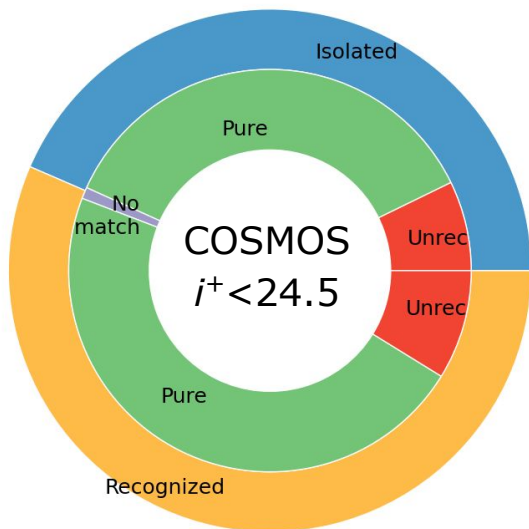
Try a deeper catalog of:

- Real data? – No truth catalog as deep as $25.3+2=27.3$ mag yet
- Simulation? – Can we trust the color distribution?
 - Ongoing: use SYNTHETIC ([git](#)) for an LSST full depth simulation



Unrec-BL \times shear response:

- Metadetect: too much trouble; we might not be there yet
- BFD: seems possible; need more thoughts
- [FPSF](#): **Amazingly, it is possible to consider the selection (removal) of unrec-bl with an analytical shear response pipeline!** (Only for SOM)



		Recognized Blends?	
		No	Yes
Unrec-Blends?	No	36%	47%
	Yes	7%	9%

— Detection
— Truth

Takeaways:

- **9% is more than 7%!**
- **Unrec-BLs have high photo-z outlier rate**

We define two types of unrecognized blends:

Weak: $|\text{mag}_{i_{\text{obs}}} - \text{mag}_{i_{\text{truth}}}| < 2$

Strong: $|\text{mag}_{i_{\text{obs}}} - \text{mag}_{i_{\text{truth}}}| < 1$

Figures and Tables on this page show weak blends unless specified.

	Total	Recognized	Isolated	Pure	Weak BL	Strong BL
Num. Sources	138849	78457	60392	116471	22378	5326
Pure Fraction	83.0%	83.1%	82.8%	100%	0%	0%
Num. Spectra Match	17935	12592	5343	16542	1393	318
Num. Photo-z Outliers	480	399	81	383	97	34
Outlier Fraction	2.68%	3.17%	1.52%	2.32%	6.96%	10.7%