

How DM uses precursor datasets and stories from HS

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Project and Community Workshop August 10 2023



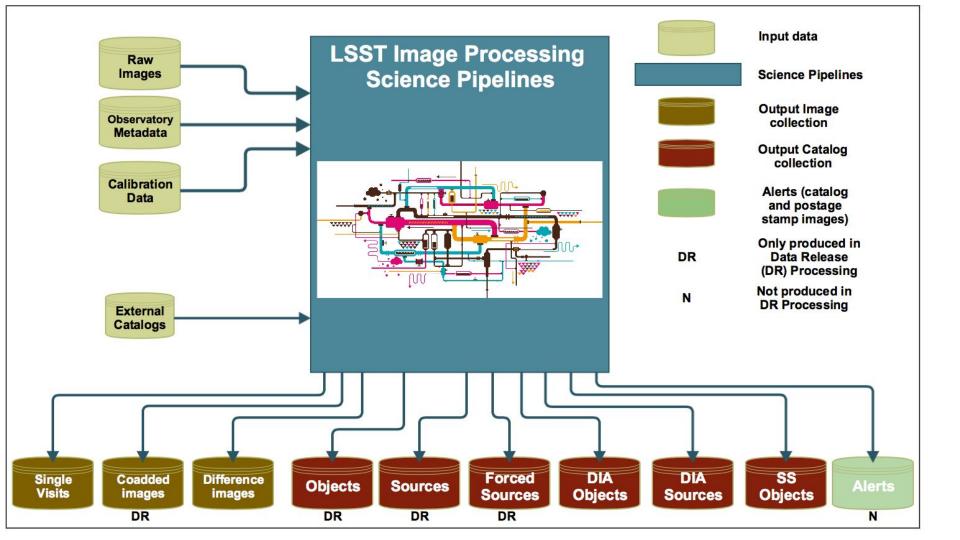














You will get data products fast and slow

Raw Data: 20TB/night



Sequential 30s images covering the entire visible sky every few days



Prompt Data Products

Alerts: up to 10 million per night

Raw & Processed Visit Images, Difference Images, Templates

Transient and variable sources from Difference Image Analysis

Solar System Objects: ~ 6 million





Community Brokers

Rubin Data Access Centres (DACs)

USA (USDF) Chile (CLDF) France (FRDF) United Kingdom (UKDF)

Independent Data Access Centers (IDACs)

Data Release Data Products

Final 10yr Data Release:

- Images: 5.5 million x 3.2 Gpixels
- · Catalog: 15PB, 37 billion objects



via Data Releases

via Prompt Products DB

Access to proprietary data and the Science Platform require Rubin data rights

Rubin Science Platform

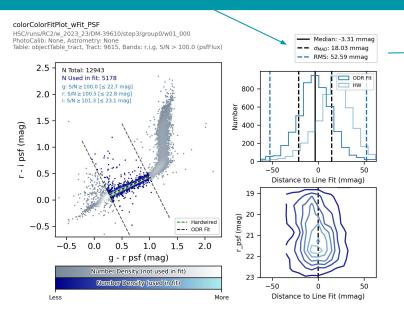
Provides access to LSST Data Products and services for all science users and project staff.

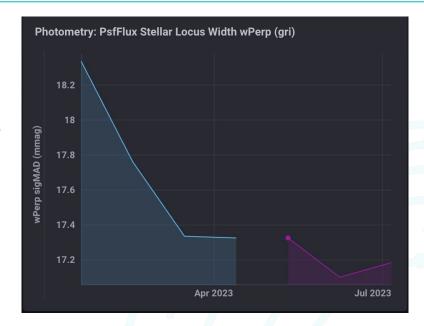




Plots and Metrics are computed during pipeline execution alongside the algorithms

The **metrics** printed on the **plot**, **match** those written to the butler and dispatched to Sasquatch





Sasquatch is the Rubin Observatory service for recording, displaying, and alerting on telemetry data and metrics See sasquatch.lsst.io



We welcome your pull requests to analysis tools

Last year, the metric and plotting code was refactored and redesigned into a framework/package called analysis_tools.

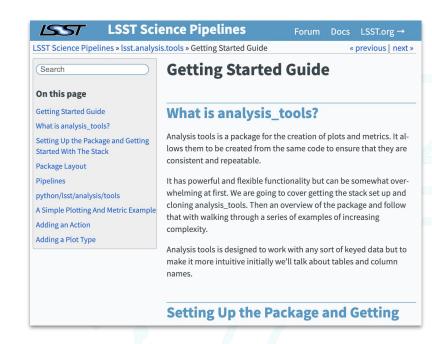
analysis_tools was intentionally designed in a modular way such that members of the science community can contribute analysis code to be automatically run as part of science pipelines processing and generate science performance diagnostic plots and metrics

See tutorials from the <u>May 2023 Commissioning Science</u> <u>Validation Bootcamp</u> and the new <u>getting started guide</u>





Nate Lust Sophie Reed



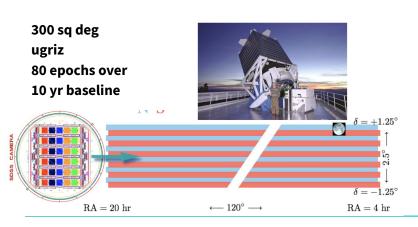


We've been running the pipelines on 100s of sq deg precursor dataset since the beginning

In the pre-construction era we called them "data challenges"

In 2012 we were validating the coaddition algorithms and forced photometry **on SDSS Stripe 82** (<u>dmtn-034.lsst.io</u>)

In 2013 we did a joint reprocessing with the FrDF, with some improvements (e.g. background matching)







Rubin AuxTel

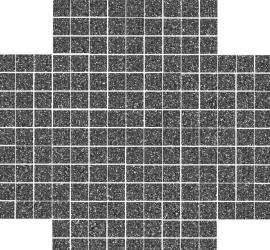
1.2; 6.7 arcmin diam 1 real LSST CCD

LATISS

Since then we regularly process precursor datasets from 4 cameras (1 simulated) with more in common with LSSTCam

SIMULATIONS **LSST ImSim** DESC's DC2 Run2.2i

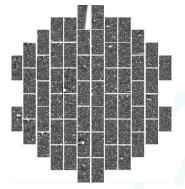
DESC S DC2 Ruii2.2



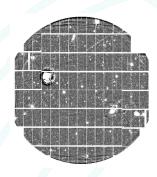
6.5m; 3.5 deg diam 189 4k X 4k CCDs, ugrizy Meredith and Lee speaking to this next

Dark Energy Camera (DECam)

Hyper Suprime-Cam (HSC) Subaru Strategic Program

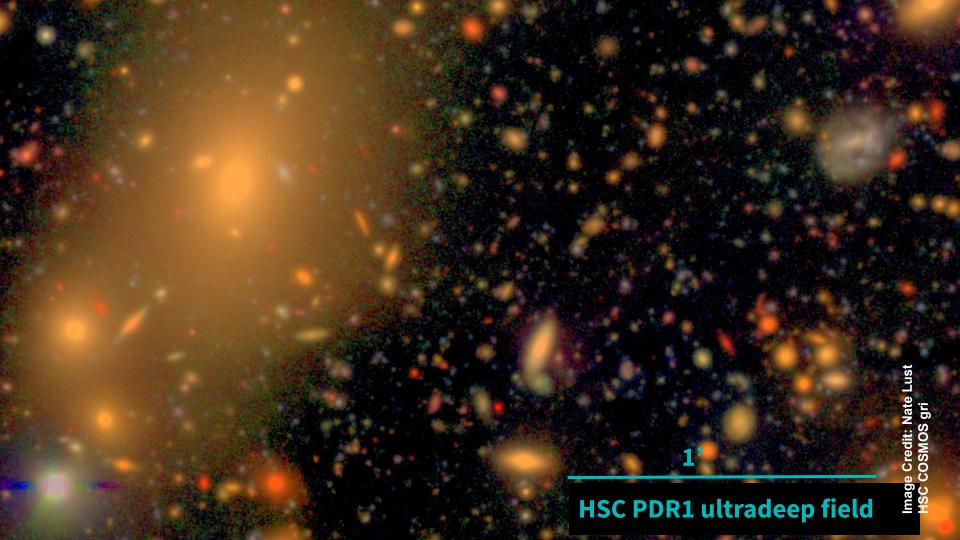


3.9m; 2.2 deg diam 62 2k X 4k CCDs



8.2m; 1.5 deg diam 103 2k X 4k CCDs grizy

Figures: Pipeline-processed visit images (PVIs) aka calexps



And the LSST Pipelines are the Hyper Suprime-Cam (HSC SSP) Pipelines

Survey Comparison	LSST	HSC (Subaru Strategic Program)
Effective Aperture	6.5m	8.2m
Filters	ugrizy	grizy + narrow
Exp time per visit	~30s	~240s
Field of View	10 deg ² 3.5 deg diam	1.8 deg ² 1.5 deg diam
Num CCDs	189 (4k x 4k)	103 (4k x 2k)



We run pipelines on precursor data in two modes now Fix images vary pipelines vs. Fix pipelines vary images

- 1) As always, we analyze pipeline performance on **fixed datasets** of 3 sizes and cadences:
 - o Small areas (< 1 deg²) on a **nightly** cadence
 - Medium areas (~10 of deg²) on a monthly cadence
 - Large areas (100s of deg²) on **annual** cadence
- 2) And now also run pipelines routinely on **real-time AuxTel observations** via 3 campaigns:
 - Rapid Analysis
 - 10am DRP Processing
 - Nightly Prompt Processing

<u>DMTN-091</u>: Test Datasets for Scientific Performance Monitoring



Colin, Merlin, and AuxTel



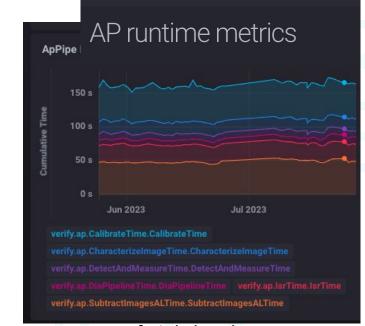
Daily small (<1 deg²) reruns in continuous integration keep pipelines healthy

Two builds are launched during each nightly software release that produce metrics dispatched to Sasquatch on Chronograf.

- rc2_subset tests the DRP and is a one patch subset of HSC RC2 (next slide) that is the same one as the getting started guide on pipelines.lsst.io
- ap_verify runs nightly on a few
 - HSC ccds <u>ap verify ci cosmos pdr2</u>
 - DECam ccds <u>ap verify ci hits2015</u>
 - ImSim ccds <u>ap verify ci dc2</u>

Tracks science quality metrics and compoerf metrics

Runtime (s) on an ImSim ccd



Date of nightly release



Monthly medium (<10 deg²) reruns provide a testbed for new algorithms

Monthly continuous integration on datasets of ~5 deg²

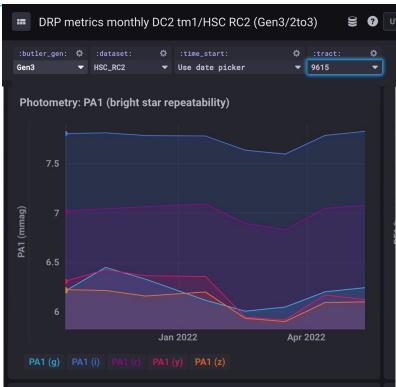
 Tract-sized datasets are the **minimum** to test the speed, robustness, and performance of any algorithmic change.

Next talk!

nd **plots** as a function of n (i.e., hold data fixed and ange pipeline)

- AP on HSC COSMOS and DECam HiTS (<u>Förster+16</u>)
- DRP on HSC RC2 (3 tracts) and ImSim DC2
 2.2i test-med-1 (2 tracts at 1.5 yr depth).
 All bands.

Photometric Repeatability (mmag)



Date of weekly release

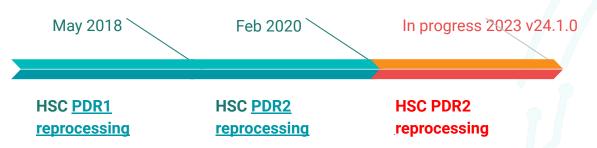


Large (100s deg²) processing campaigns test whole of data management and rare edge cases

Pipelines are used in **external data releases**; the best QA is astronomers publishing papers with your data products:



Internal reprocessing campaigns integrate all of DM, provide data for characterization reports, and test algorithms for robustness:





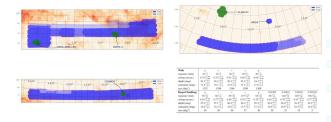
If you're curious about how pipelines behave on real data of comparable depth, check out the HSC SSP public data releases

- https://hsc-release.mtk.nao.ac.jp/
- Benefits:
 - Real data of comparable depth
 - Same algorithms and flags
- Caveats:
 - The column names are different.
 - No Science Platform available
 - Does not include DIA Data Products



hsc-release.mtk.nao.ac.jp/doc/index.php/available-data_pdr3/ Available Data (PDR3)

HSC-SSP PDR3 includes over 600 square degrees of multi-band data at the nominal survey depth. See the figures below for the survey footprints. The blue and green areas show the Wide and Deep+UltraDeep layers, respectively. The darker blue regions are covered in more filters (max. S).



The table gives a quick overview of the quality of our data. The depths are given as 5 sigma limiting magnitudes for point sources. Area is the area covered in at least 1 exposure in each filter.

Data Retrieval

The data can be retrieved in multiple ways. The simplest way to retrieve catalog data is to use the database. We have online/offline SQL tools. For image data, most users will find in KorMap, an online image browser, very useful. For binary files, we have a data search tool as well as image cutout tool. All these tools are summarized in the Data Access page. In order to access the data, you first have to sign up for an account. Before you use our data products, we strongly recommend you to go over the data release paper and the Known Problems page. If you use the HSC data in your publication, please acknowledge us. This site serves only the processed data. Raw data can be retrieved from SMOKA.

Data Quality

We have performed a number of validation tests for our data products. A complete set of the plots can be found

Quality Assurance Plots Stellar Sequence Star/Galaxy Separation

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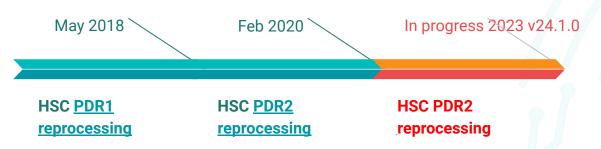


Large (100s deg²) processing campaigns test whole of data management and rare edge cases

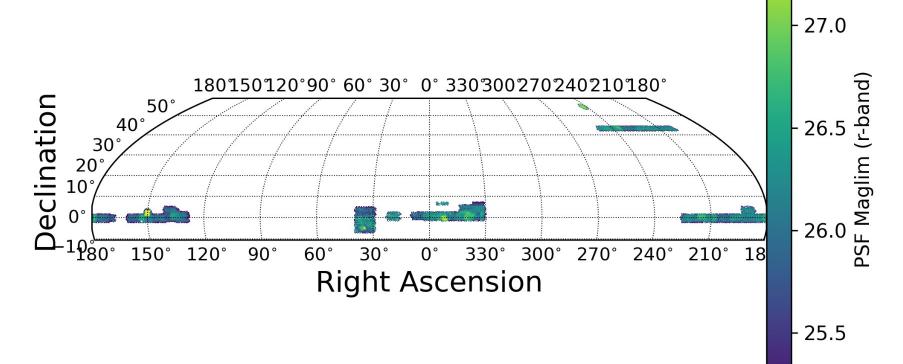
Pipelines are used in **external data releases**; the best QA is astronomers publishing papers with your data products:



Internal reprocessing campaigns integrate all of DM, provide data for characterization reports, and test algorithms for robustness:



Internal PDR2 reprocessing done this summer is the first to exercise the USDF at scale



27.5





Stories from HSC

(if there's time)







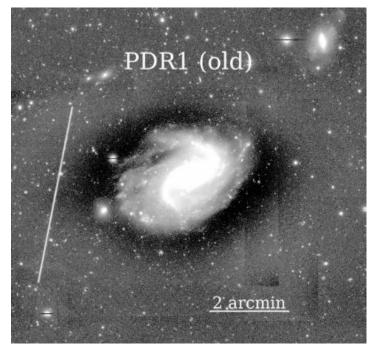




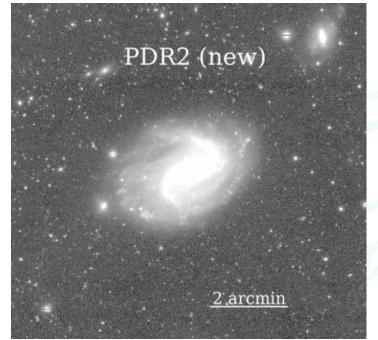




Low Surface Brightness community was happy with PDR2 full focal plane "SkyCorrection"



Coadd with PDR1 Local Background subtraction

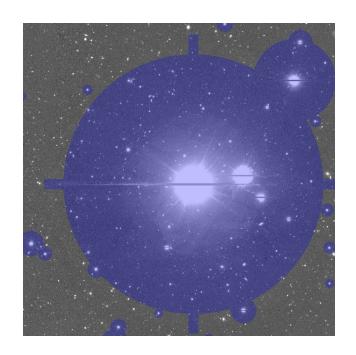


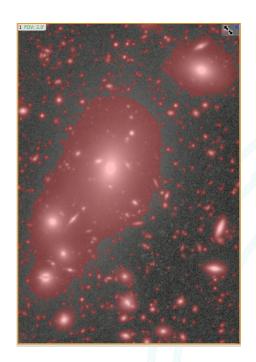
Coadd with PDR2 Focal Plane Background subtraction

Aihara+19 (PDR2 release



But everyone else was unhappy

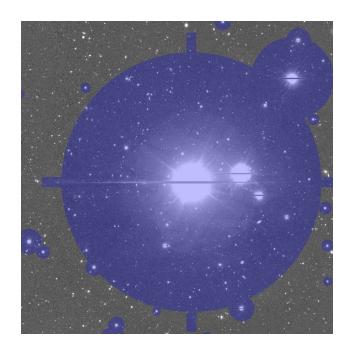


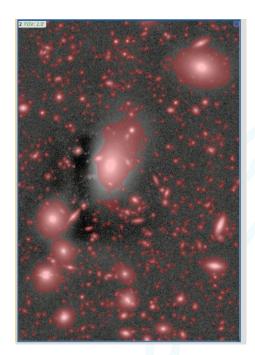


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But everyone else was unhappy





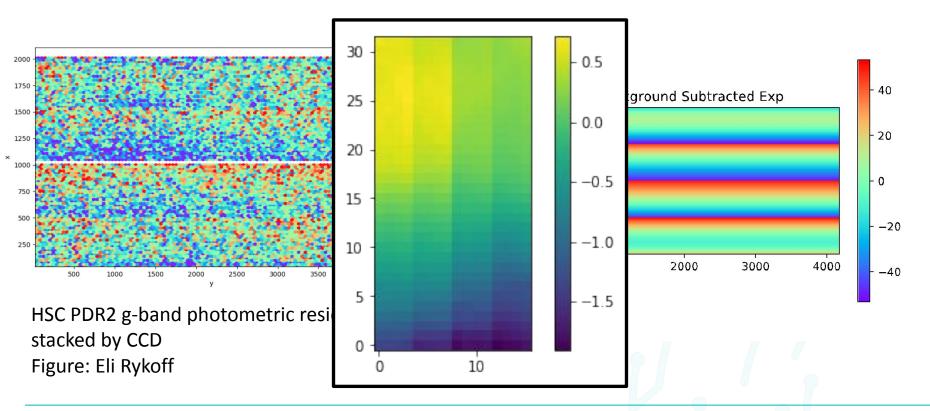
PDR3 adds a very aggressive 128x128 binned spline background subtraction on the deepCoadd_calexps

deepCoadd still available for LSB detection

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Large area also alerted us to very small amplitude systematics

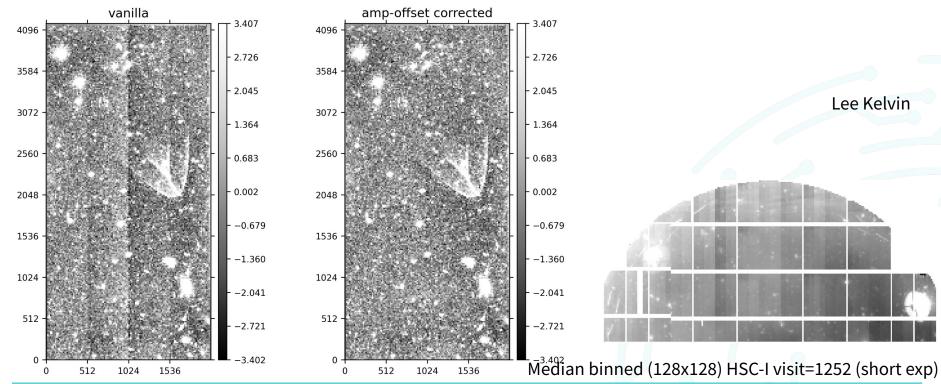


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Which led to the addition of the the Pan-STARRS "pattern continuity" (a.k.a amp-to-amp matching)

{'visit': 1252, 'ccd': 68} (HSC-I, 30.0s)





Some answers to the discussion questions















Do HSC data releases use a recent version of the LSST pipelines, or rather very similar underlying algorithmic code that was "forked off" some time ago?

- For HSC PDR1 we **forked** the pipelines hard, meaning that there was development on the fork that was not mirrored upstream. We had a bad time upstreaming changed back to main. Not recommended!
- For HSC PDR2/3 we did a soft fork: see <u>hscPipe</u>. Bugfixes were applied to the LSST Science Pipelines and backported to the fork.
- For HSC PDR4, we are maintaining v24.0.x as the **release branch** on the LSST Science Pipelines. Any bugfixes we know will be needed for PDR4 are backported to v24.
- For DP0.2. We maintained the v23.0.x release branch. Any bugfixes needed for DP0.2 were backported. See process outlined here:
 <u>https://developer.lsst.io/work/backports.html</u>



When processing precursor data sets, how do you balance keeping up with recent LSST pipelines releases versus maintaining some "stable" choice of LSST pipelines version?

Depends on how long your processing will take:

For >100s of sq deg data release:

- We maintain a **release branch** on the LSST Science Pipelines. Bugfixes are backported to that release branch.
- For DP0.2. We maintained the v23.0.x release branch. Any bugfixes needed for DP0.2 were backported. See process outlined here: https://developer.lsst.io/work/backports.html

For the monthly reprocessings we're a little more loose, use w_2023_XX and use ticket branches if we need to patch anything.

For the nightlies, we just use the daily release. If it fails, too bad, try again the next night.

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What types of computational resources are your large LSST pipelines processings of precursor data sets deployed on? Cloud? Academic HPC?

Data releases:

- DP0.2 was produced in google cloud
- ctrl_bps_panda
- storage: s3
- HSC public data releases at the NOAJ Mitaka cluster
- ctrl_bps_htcondor
- Condor over PBS
- Storage: gpfs

Monthlies:

• USDF, ctrl_bps_panda and ctrl_bps_htcondor over slurm.



Do you have any tips for deploying the LSST pipelines at scale in an efficient way, for instance database optimizations (or similar) that make a big difference?

For the tiny rc2_subset example in the getting started guide uses sqlite as the registry and pipetask -j. For larger datasets you'll need a real DBMS (USDF uses postgres for it now) and BPS: https://pipelines.lsst.io/modules/lsst.ctrl.bps



When processing precursor data sets, how do you manage large output data volumes from the LSST pipelines? Do you delete any intermediate products?

- Yes. Process all the data through singleframe processing, then all the data through calibration, all the data through coaddition etc... rather then region by region all the way to the end. When you get to the end of a stage and validate it, you can delete the intermediates. The **per-visit intermediate exposures** in particular take space. These include:

DatasetTypeName producedInStage Can be deleted... icExp 1 After single-frame processing is validated postISRCCD 1 After single-frame processing is validated deepCoadd_directWarp 3 After coadds are validated deepCoadd_psfMatchedWarp 3 After coadds are validated goodSeeingDiff_templateExp4 After DIA outputs are validated goodSeeingDiff_matchedExp 4 After DIA outputs are validated goodSeeingDiff_differenceTempExp 4 After DIA outputs are validated

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Are there any upcoming LSST pipelines developments that those of us working on precursor data sets like DECam and HSC should particularly be on the lookout for?

- There's a memory leak in the PiffPsfs that cause trouble when you coadds 100s of visits deep.
- QuantumBackedButler (QBB) has landed (w 2023 31) and is being tested now.



Have you (or any other groups you know of) done multi-instrument forced photometry on precursor data sets using the LSST pipelines?

- Talk to Raphael Shirley about his joint processing of HSC and VISTA data with the pipelines. He treated the two surveys as different bands of the same survey, and achieved good results.
- If you just have a list of ra/decls, check out ForcedPhotCcdFromDataFrameTask



What resources do you recommend for someone learning to run the LSST pipelines on precursor data?

- The starting point is the getting started guide on https://pipelines.lsst.io/v/weekly It's a tiny amount of data, just so you can get from start to finish in a day and know where you're going with lots of data.
- If you're ready to ingest your data into a Gen3 butler take a look at **Lee's guide.**
- Then it's off to community.lsst.org for help

I highly recommend watching Jim's Tour of Middleware talk a the 2022 Pipelines Bootcamp: https://confluence.lsstcorp.org/display/DM/DM+Pipelines+Bootcamp+2022



How actively are DECam calibration procedures/algorithms within the LSST pipelines being developed/upgraded/changed?

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What is the status of the LSST pipelines as far as run-time optimization? Is that currently a point of emphasis, or are the LSST pipelines already viewed as meeting their formal requirements in this regard?

Same question but for memory usage rather than run-time.

Early on we optimized the most expensive kernels on then-hardware (warping and convolution especially). We've kept an eye on scalability (e.g. swapped jointcal out for GBDES. Working on cell-based coadds). Now hardware/DF We've started profiling the higher level Task code and pipelines.

Possibly likely question from the audience: have the LSST pipelines been adapted for [fill in the blank] facility that I use/manage/operate yet?