

Pushing the limits of source detection tools towards LSB light

Nushkia Chamba¹, Caroline Haigh², Michael Wilkinson², Aku Venhola³ & Reynier Peletier²

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¹Instituto de Astrofísica de Canarias, Tenerife, Spain

²University of Groningen, Groningen, The Netherlands

³University of Oulu, Oulu, Finland



SUNDIAL

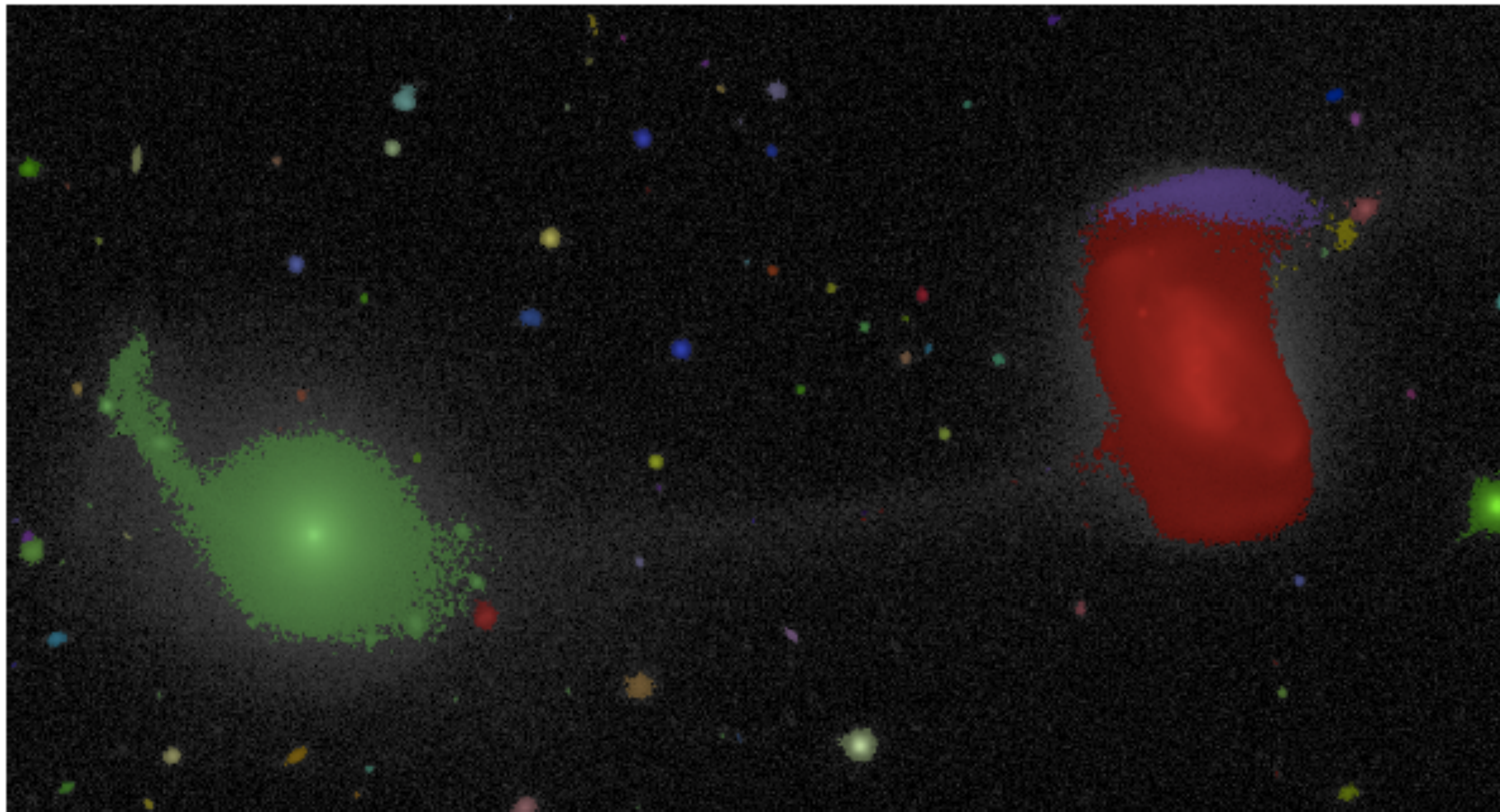
H2020 Innovative Training Network



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Everybody knows Source Extractor (SE)

Bertin & Arnouts (1996), but it has its limits



SDSS DR7 image,
SE default settings

Teeninga, Moschini, Trager
& Wilkinson (2016)

Many other tools exist

Can they be automatically optimised to detect LSB light?

Source Extractor (SE)

- Bertin & Arnouts (1996)
- General purpose

Profound (PF)

- Robotham et al. (2018)
- General purpose

NoiseChisel (NC)

- Akhlaghi & Ishikawa (2015)
- Faint object specialised

Max-Tree Objects (MT)

- Teeninga et al. (2016)
- Faint object specialised

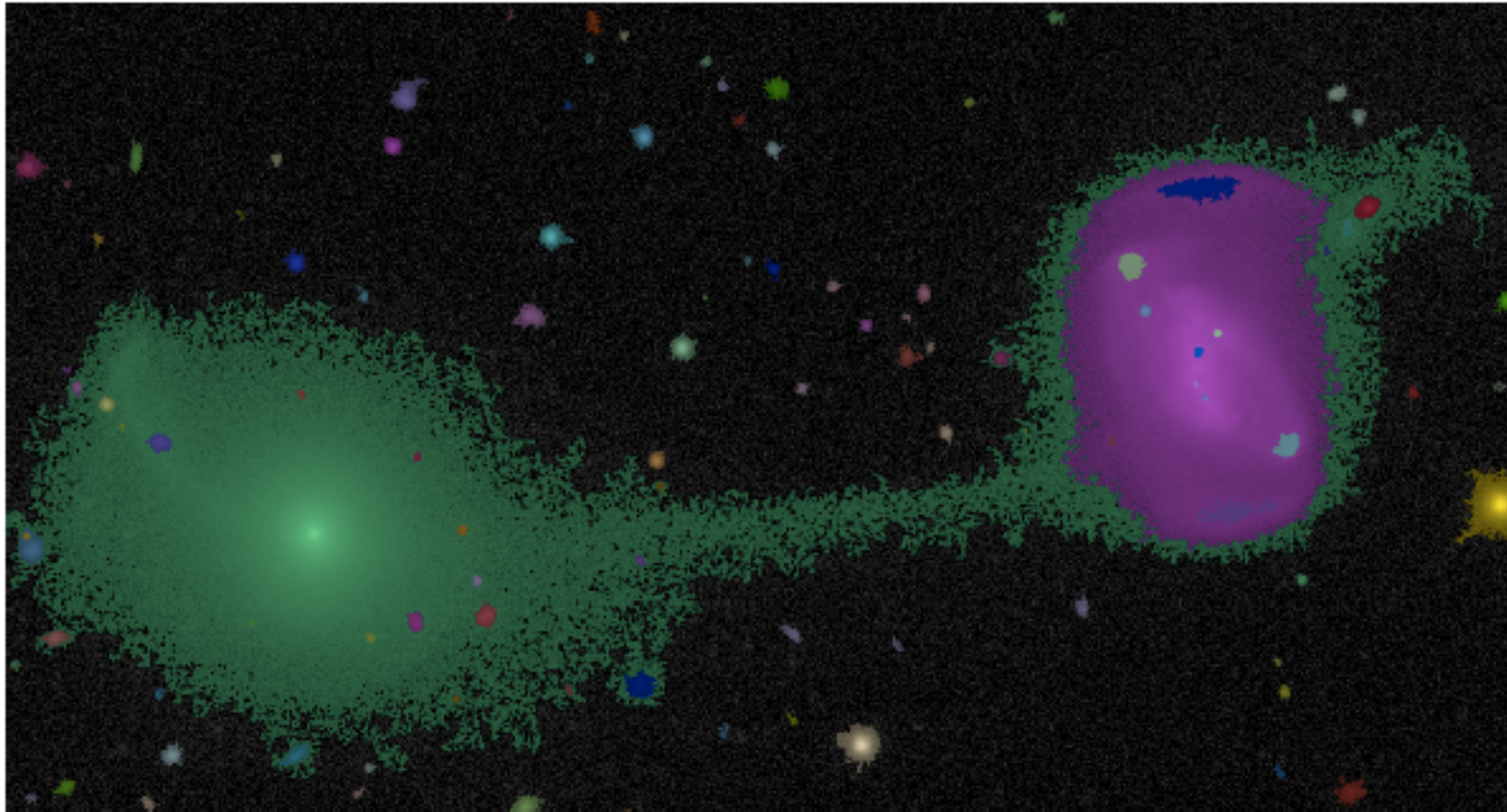
Basic characteristics

- Measure background
- Threshold image w.r.t background
- Locate sources
- Catalogue and measure properties

| | SE | PF | NC | MT |
|-------------------------------|-------------------|-----------------|------------|----------|
| core method | nested thresholds | watershed | watershed | max-tree |
| initial threshold | $\lambda\sigma$ | $\lambda\sigma$ | percentile | 0 |
| nested objects | - | - | - | + |
| # thresholds | discrete | NA | NA | ∞ |
| detection by statistical test | - | - | - | + |
| parallel | + | ? | + | - |
| # parameters | 12 | 8 | 25 | 2 |

Source finding using Trees

Max-Tree Objects (MT)



SDSS DR7 image,
MT, 2 relevant
parameters

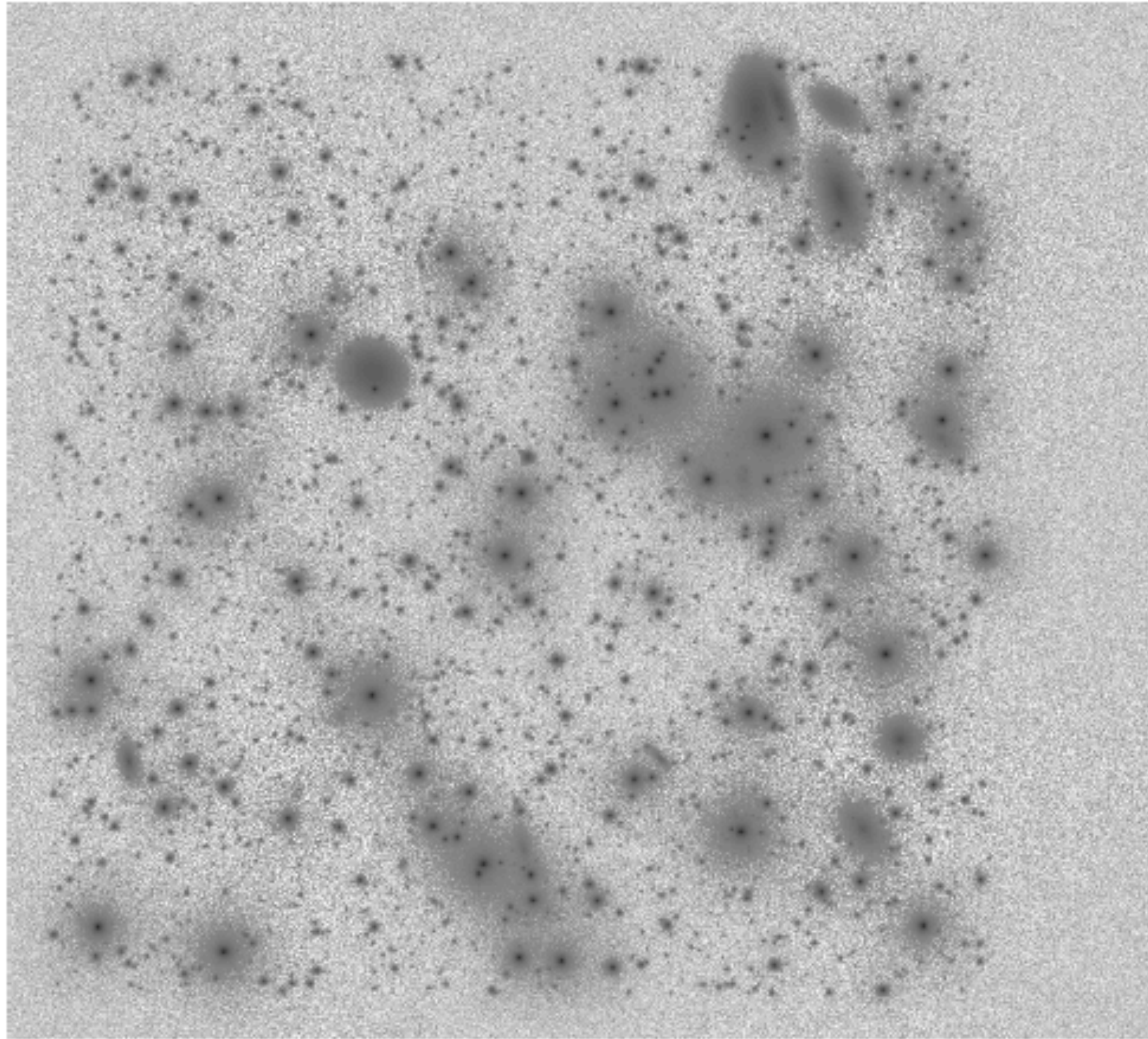
Teeninga, Moschini, Trager
& Wilkinson (2016)

A comparison of detection tools

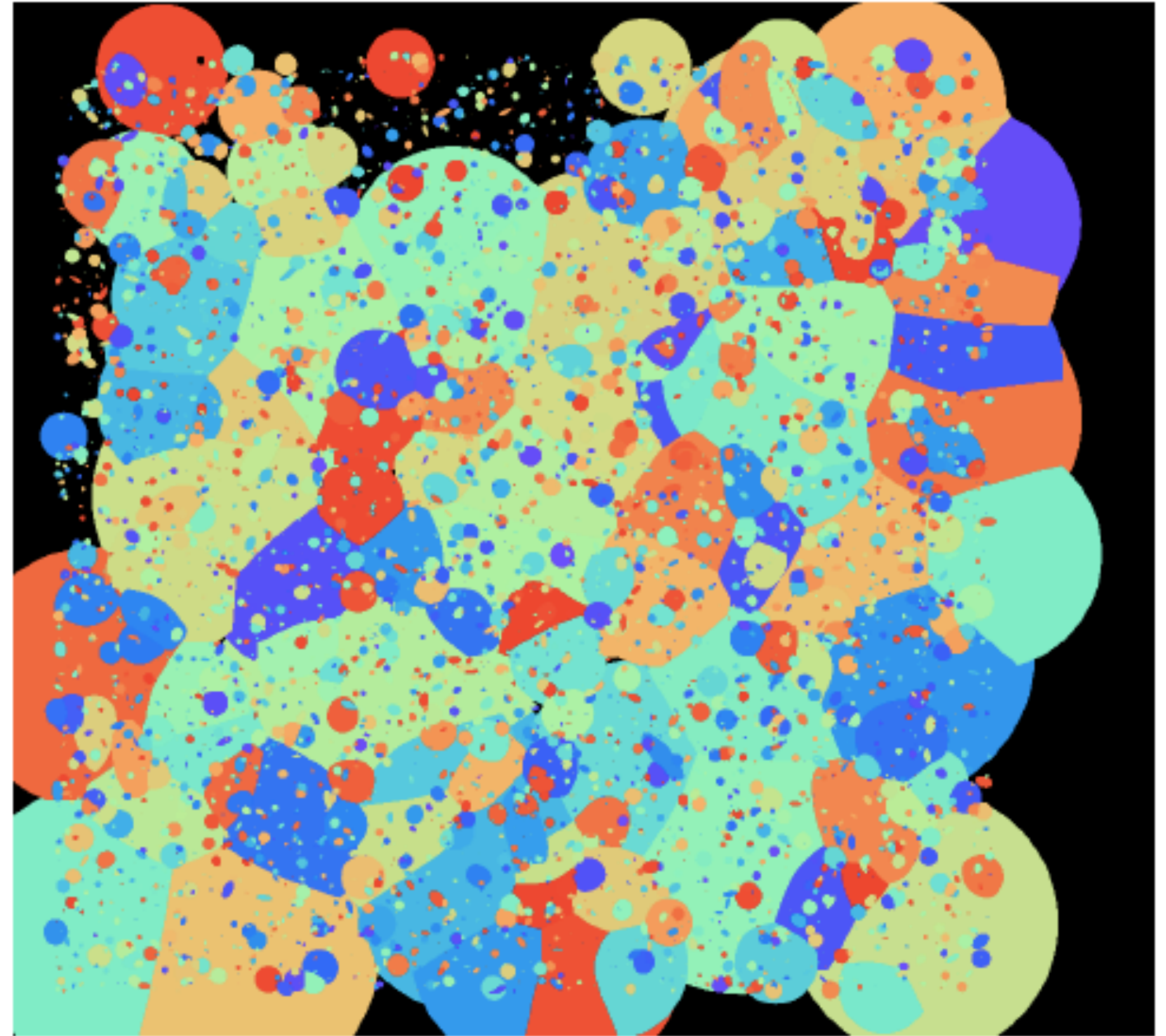
Overview

- In this work: SE, NC, PF and MTO
- Simulated deep data [Fornax Deep Survey, $\mu_{lim} \sim 30$ mag/arcsec² (3σ ; 100 arcsec²)]
- Automatic parameter optimisation
- Four different quality measures
- Tests on real images (FDS, IAC Stripe 82, Hubble Ultra Deep Field)

Ground truth for faint light



Simulated FDS image



Ground truth at 0.1σ

Evaluation

Quality criteria

F₁ score: Combines **precision (purity)** and **recall (completeness)** in pure detection task

$$F_1 = \frac{\text{precision} \times \text{recall}}{\text{precision} + \text{recall}}$$

Area score: Optimizes segmentation quality, combining **under-merging error (UM)** and **over-merging error (OM)**

$$\text{Area-score} = 1 - \sqrt{OM^2 + UM^2}$$

Combined score A: $\sqrt{\text{Area-score}^2 + F_1^2}$

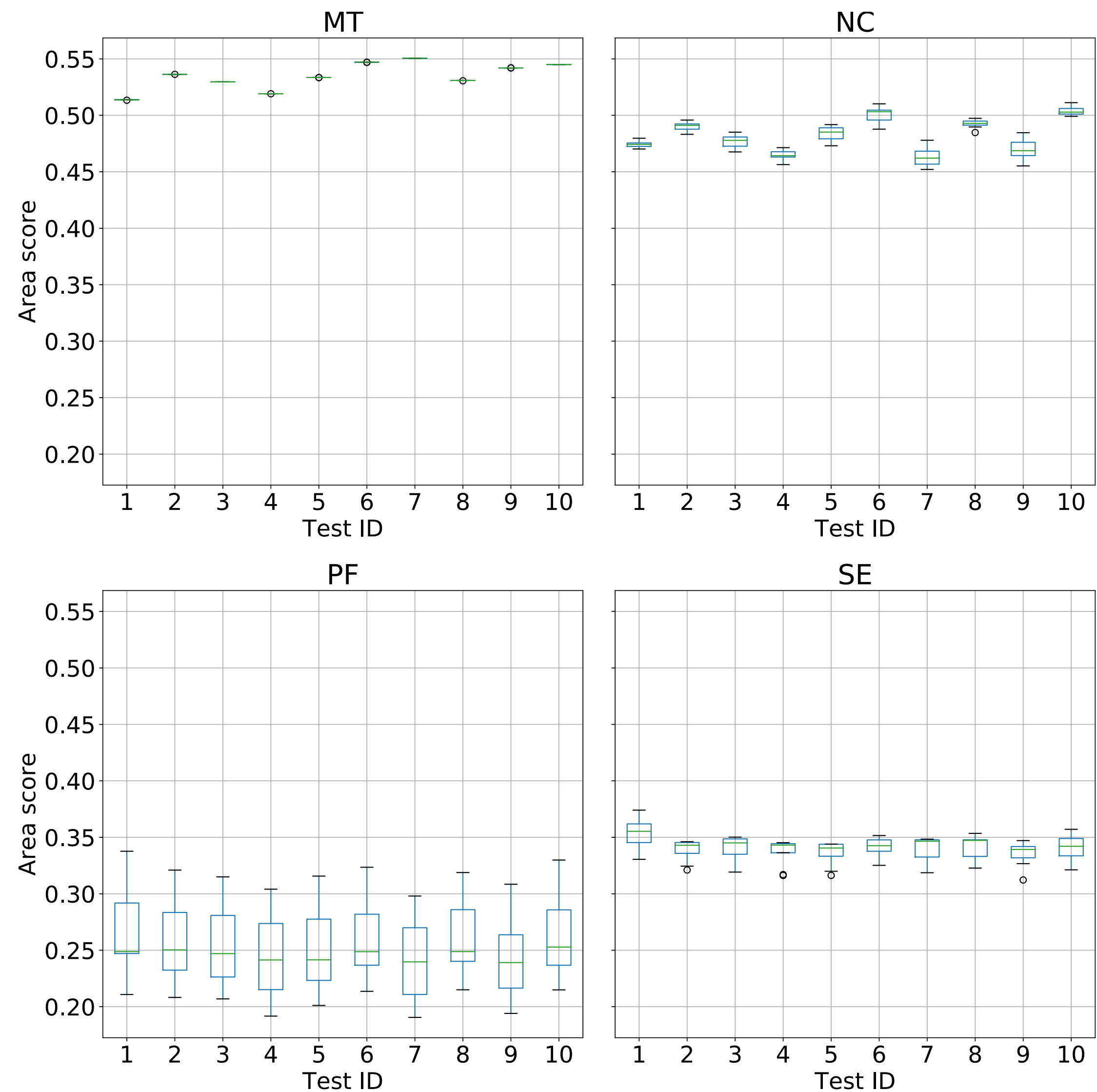
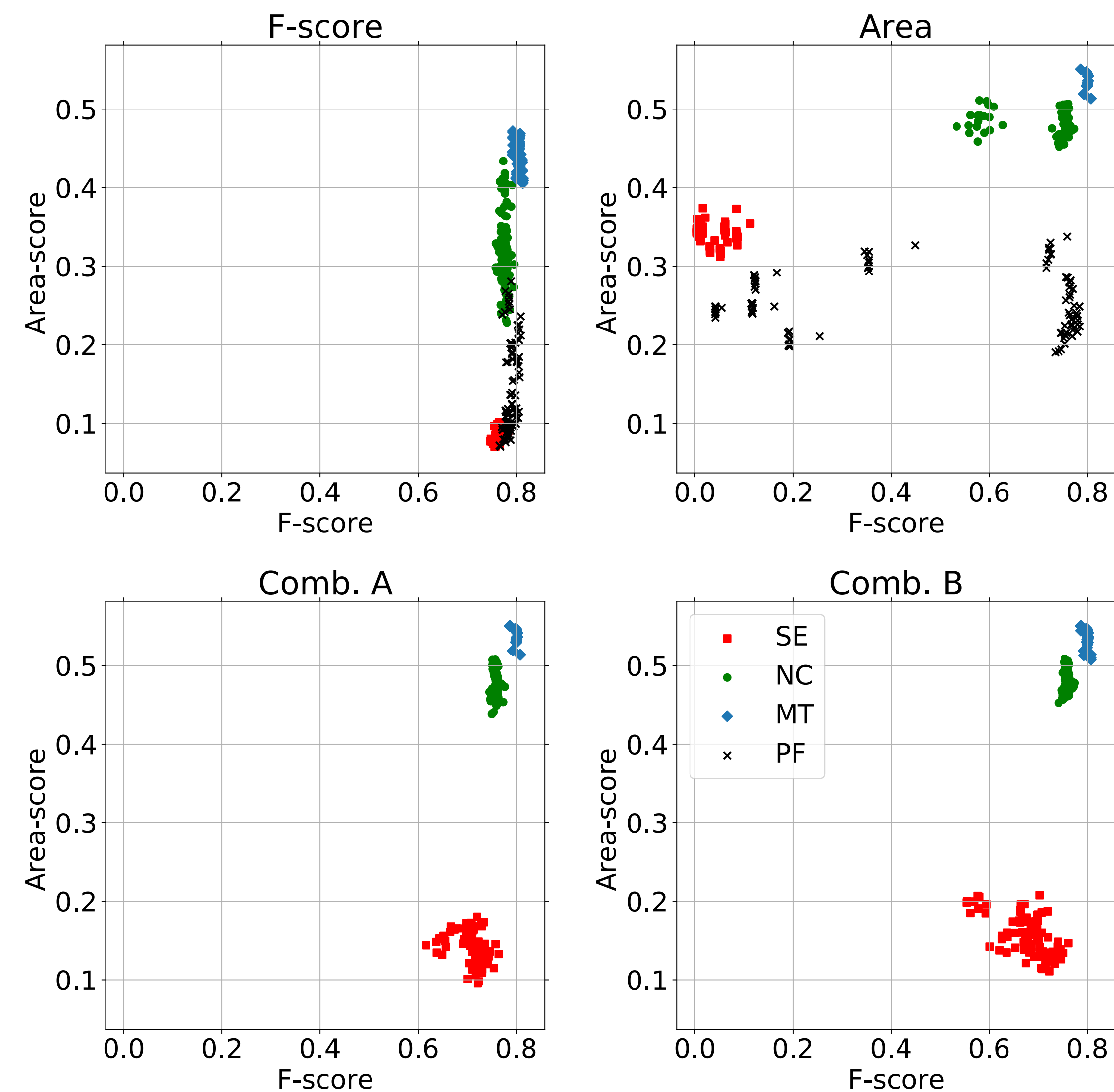
Combined score B: $\sqrt[3]{(1 - OM)(1 - UM)F_1}$

Evaluation

Parameter Optimisation

- Ten simulated images are used
- **Bayesian optimisation** is performed on each image for each quality measure
- Each of the settings is tested on the remaining 9 images

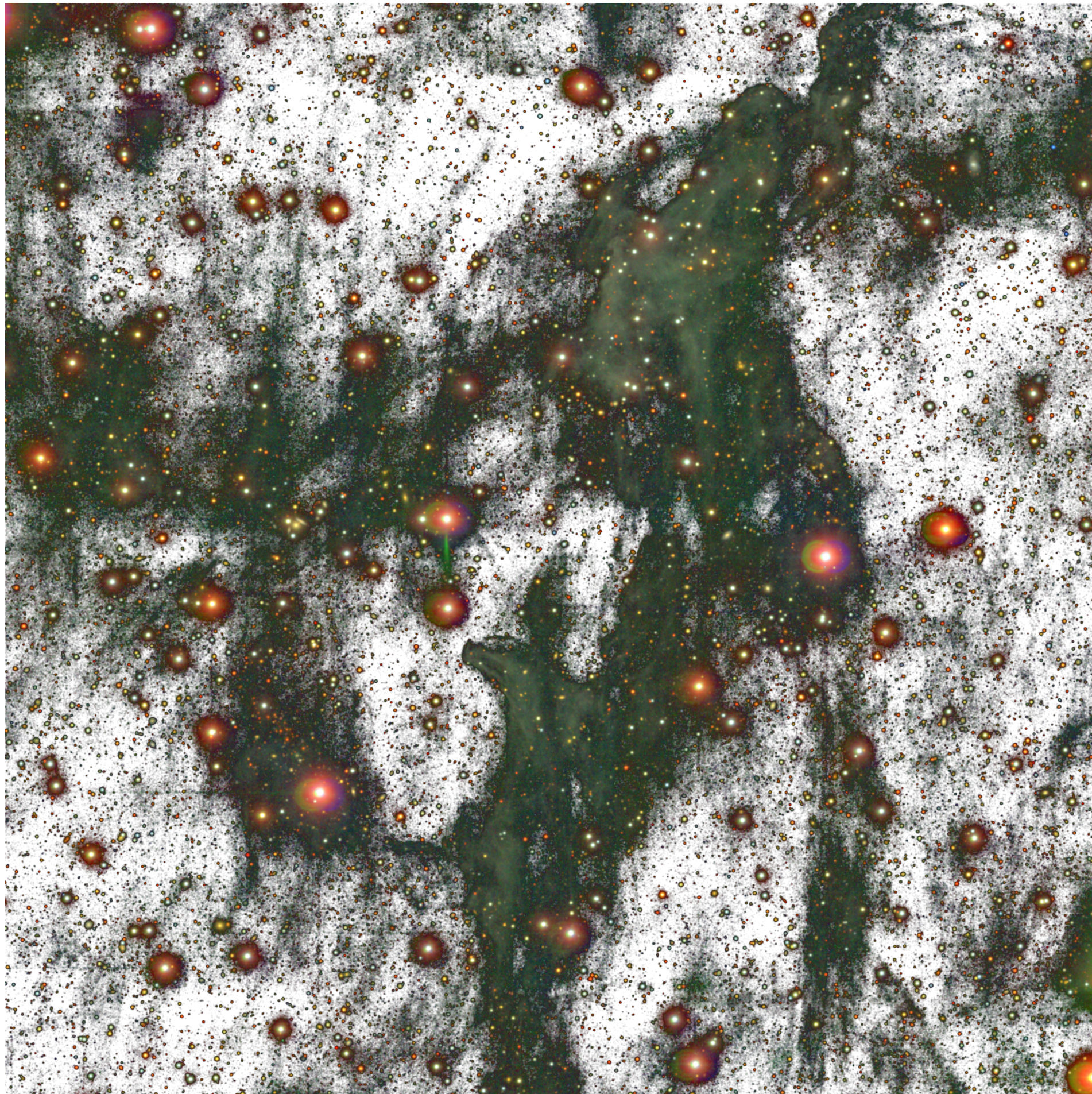
Results - Summary



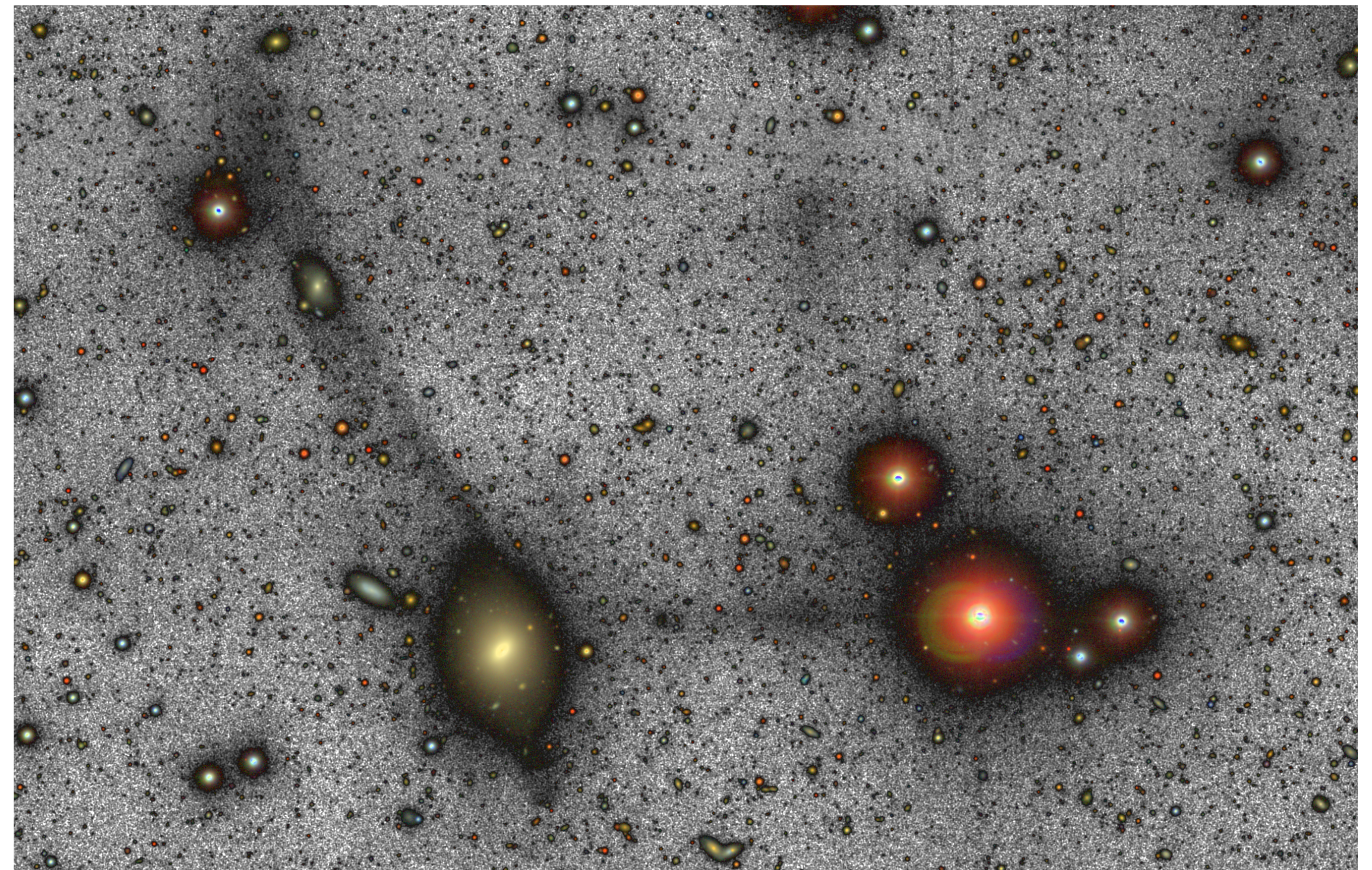
Real images - Two IAC Stripe 82 examples

$$\mu_{g,lim} = 29.1 \text{ mag/arcsec}^2 (3\sigma, 100 \text{ arcsec}^2)$$

<http://research.iac.es/proyecto/stripe82/>



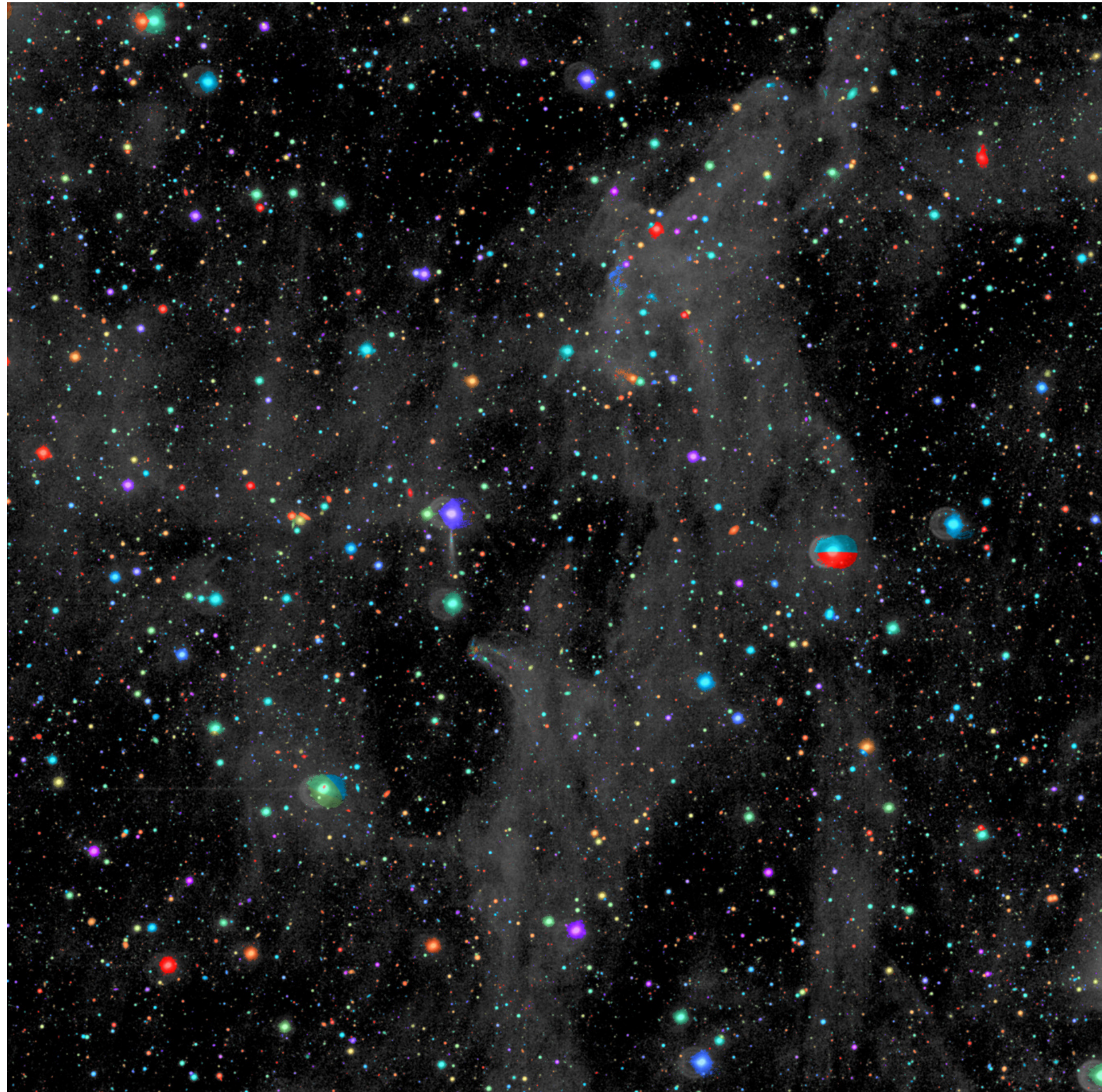
Galactic cirrus



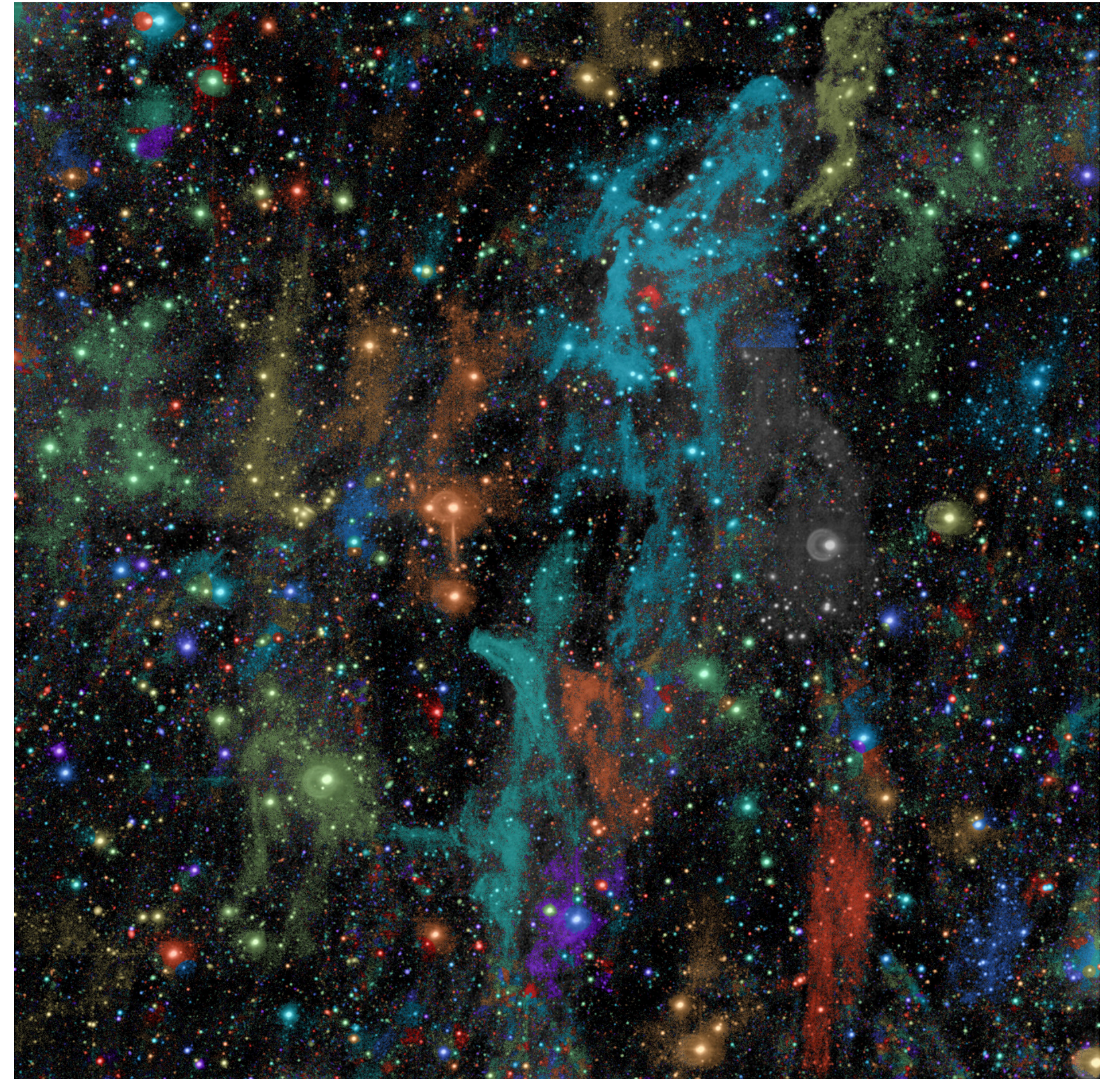
Tidal streams, bright sources

Results - Galactic cirrus

SExtractor



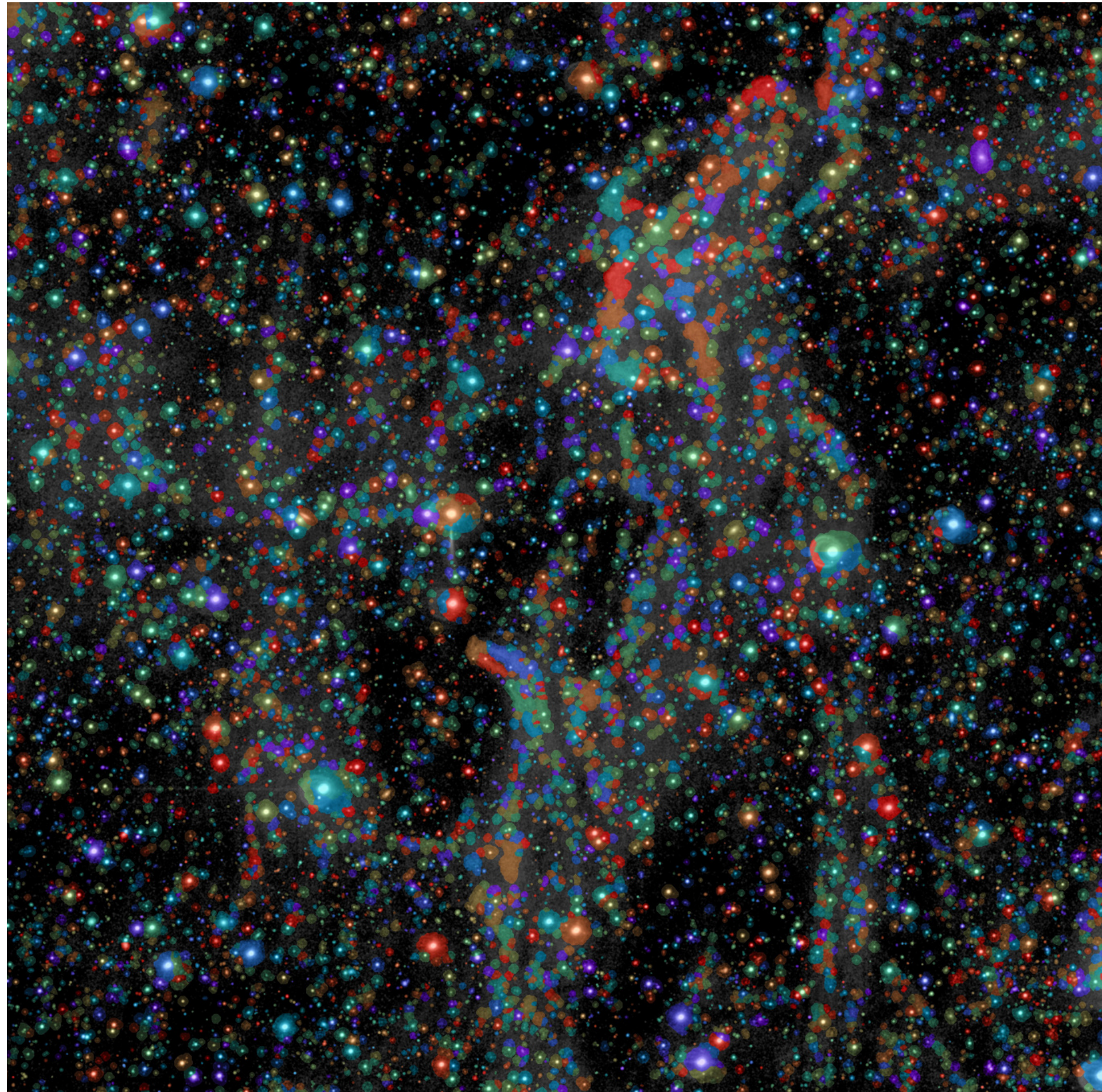
Optimised for F-score



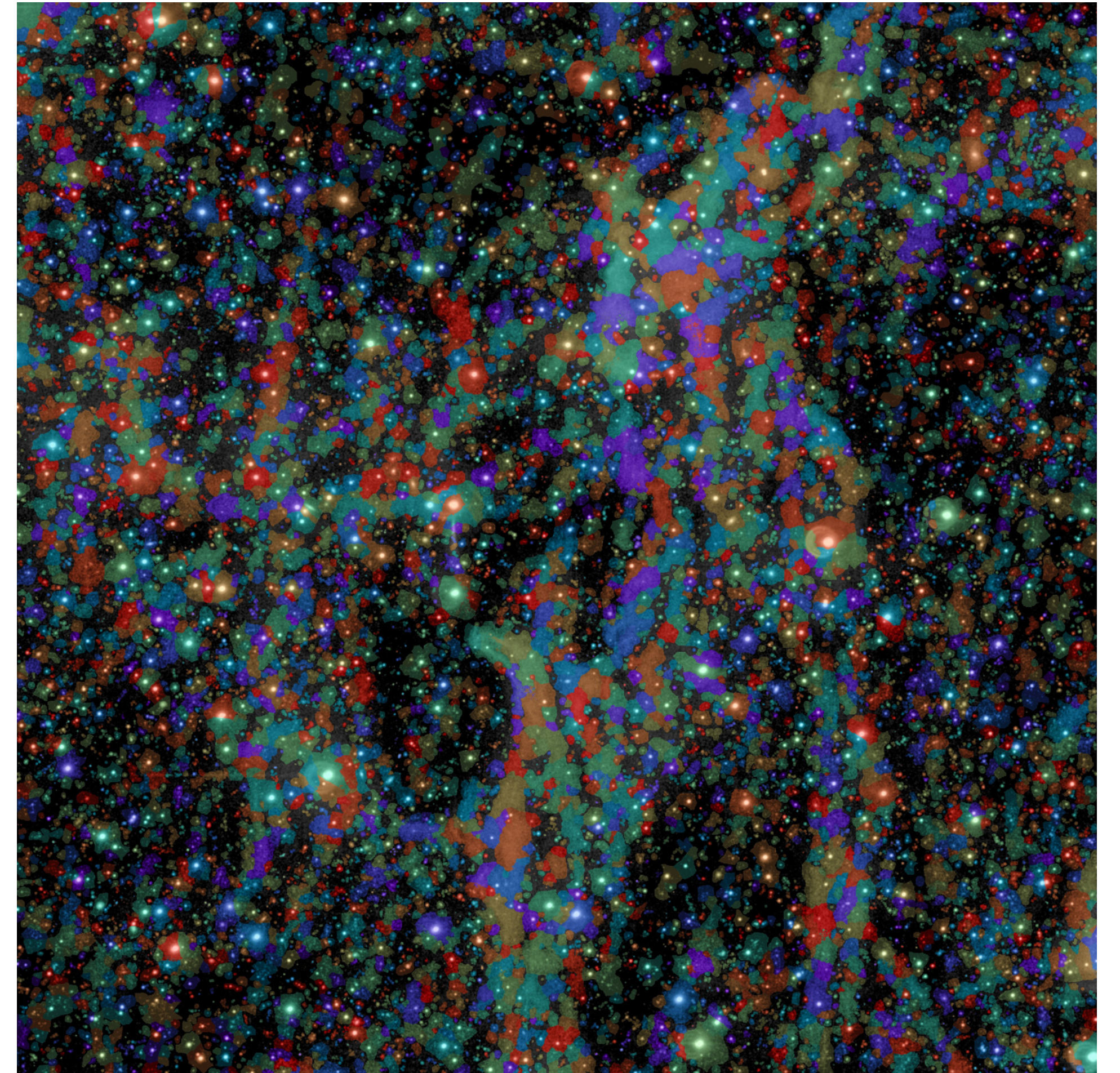
Optimised for Area score

Results - Galactic cirrus

ProFound



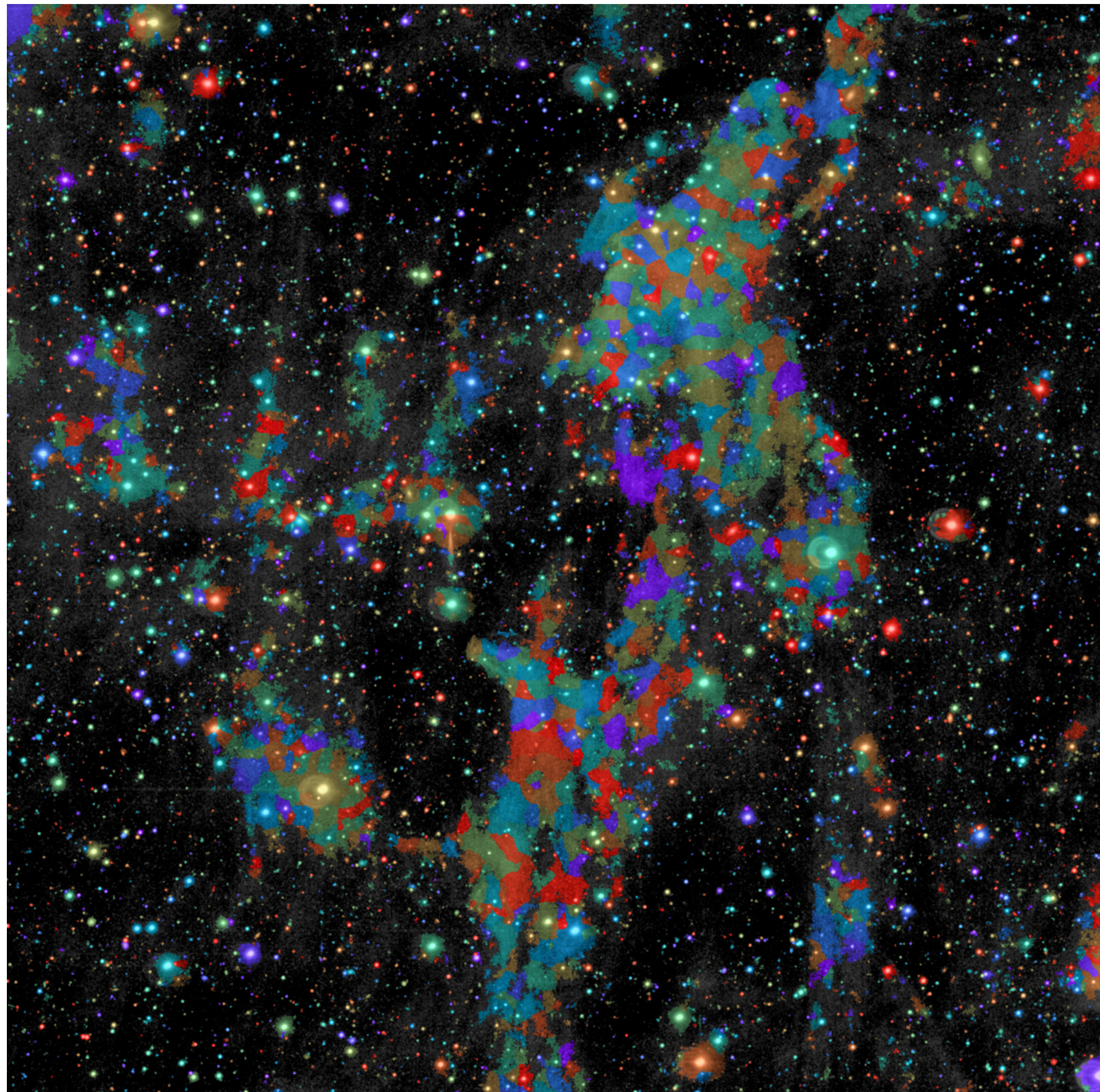
Optimised for F-score



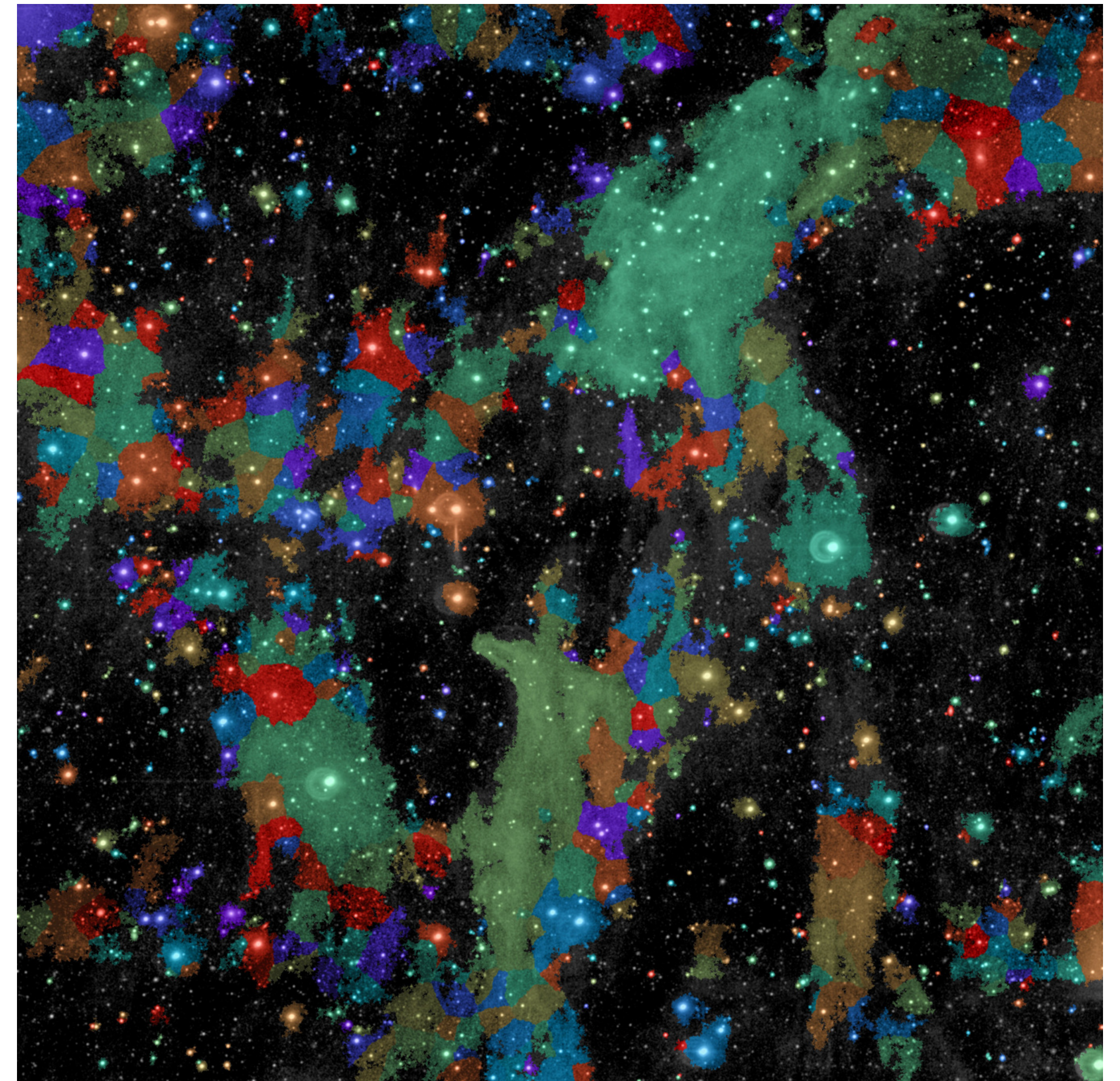
Optimised for Area score

Results - Galactic cirrus

NoiseChisel



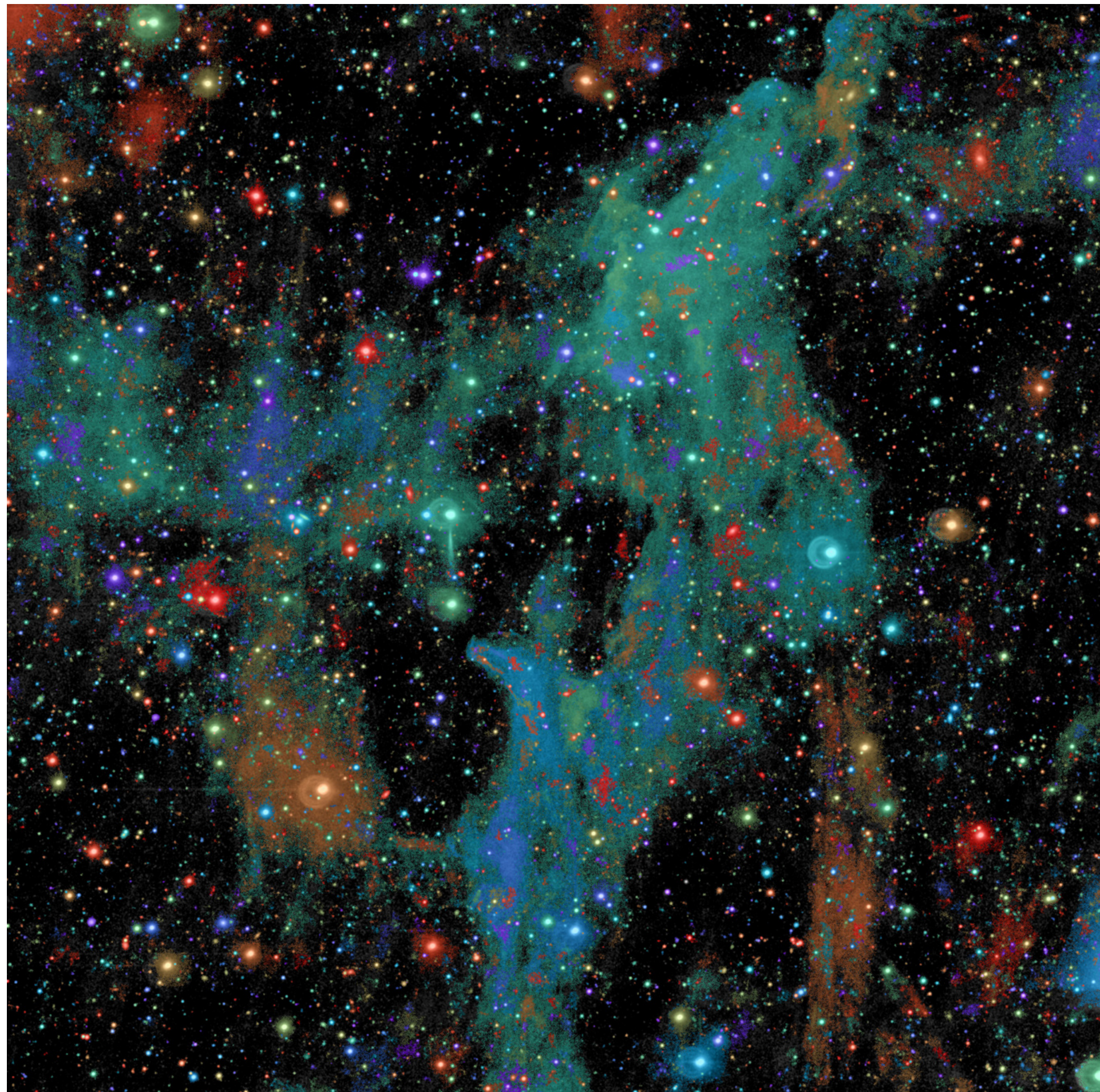
Optimised for F-score



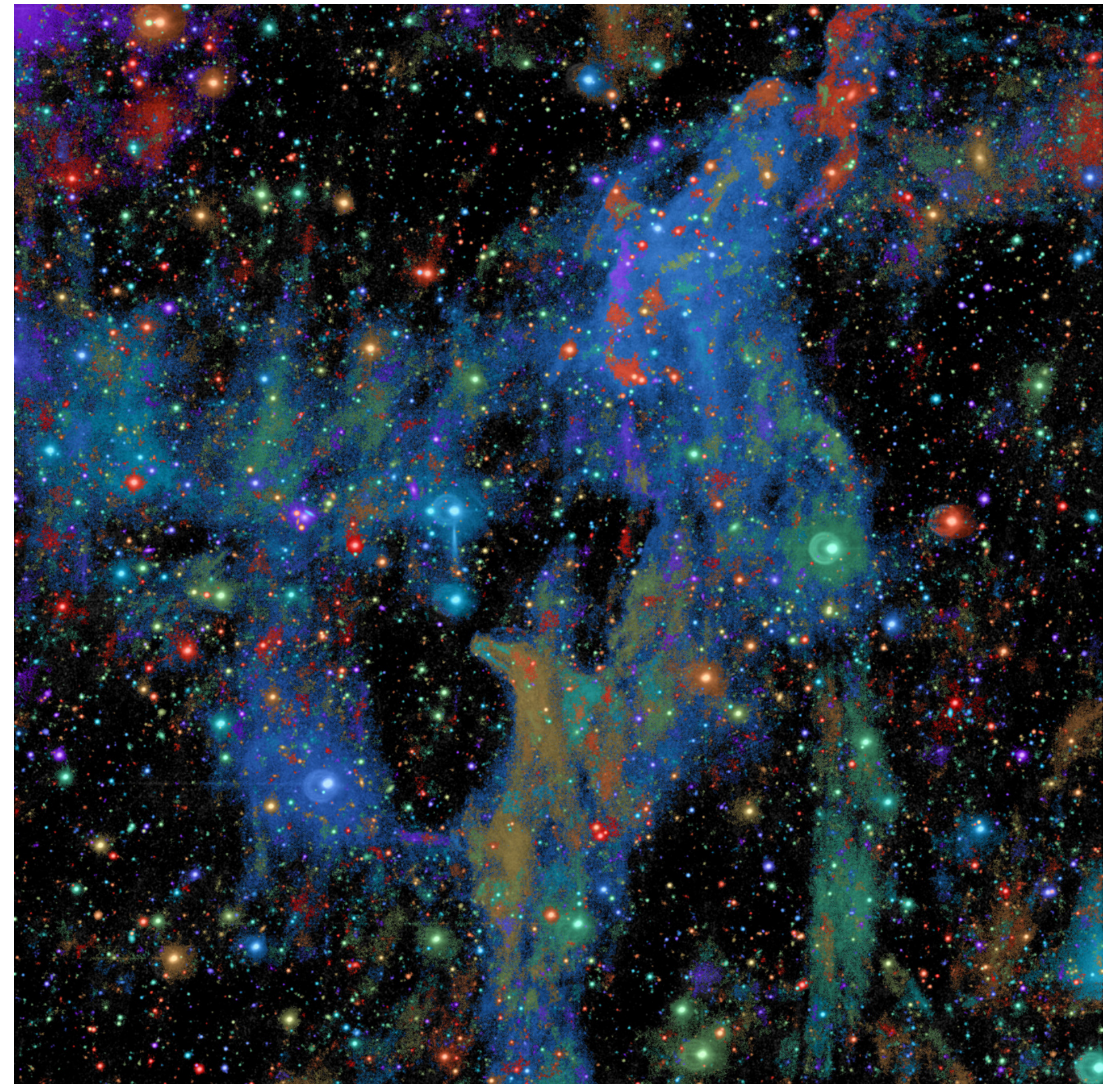
Optimised for Area score

Results - Galactic cirrus

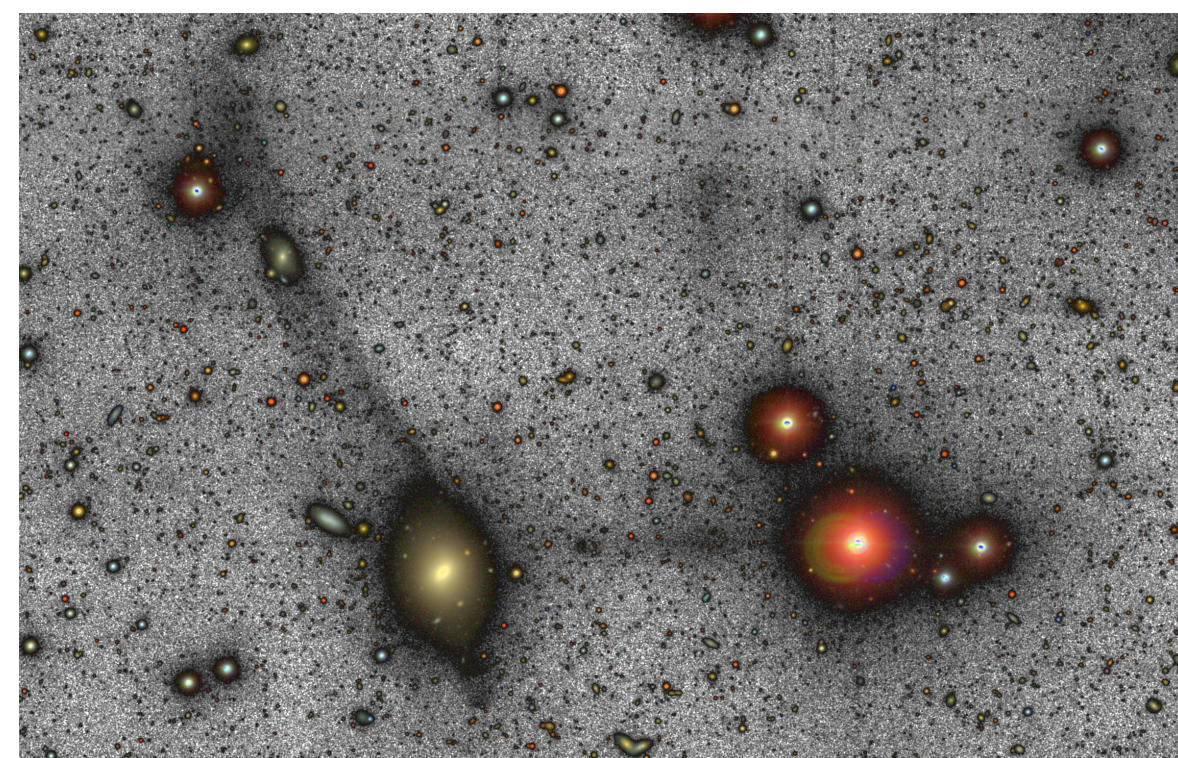
Max-Tree Objects



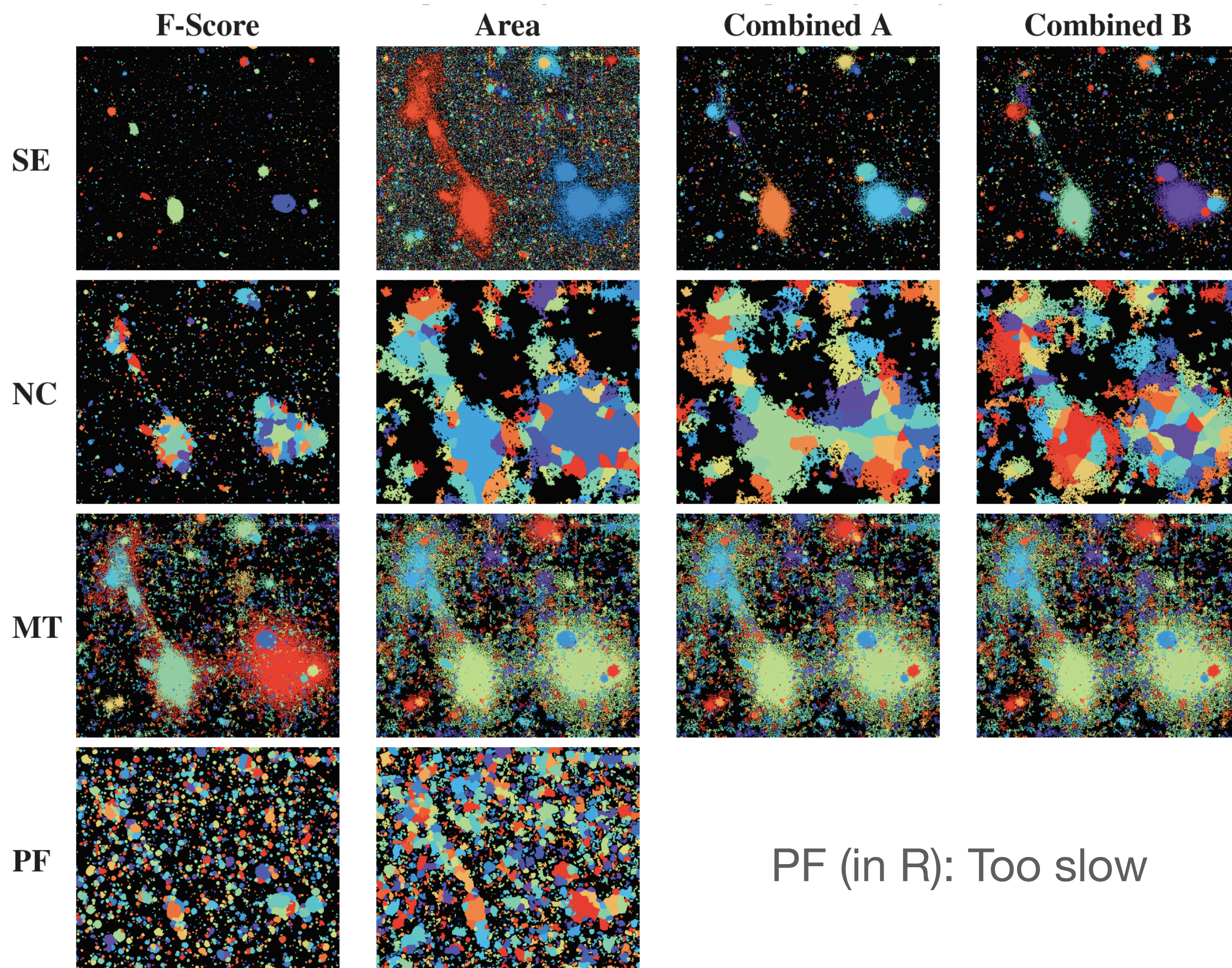
Optimised for F-score



Optimised for Area score

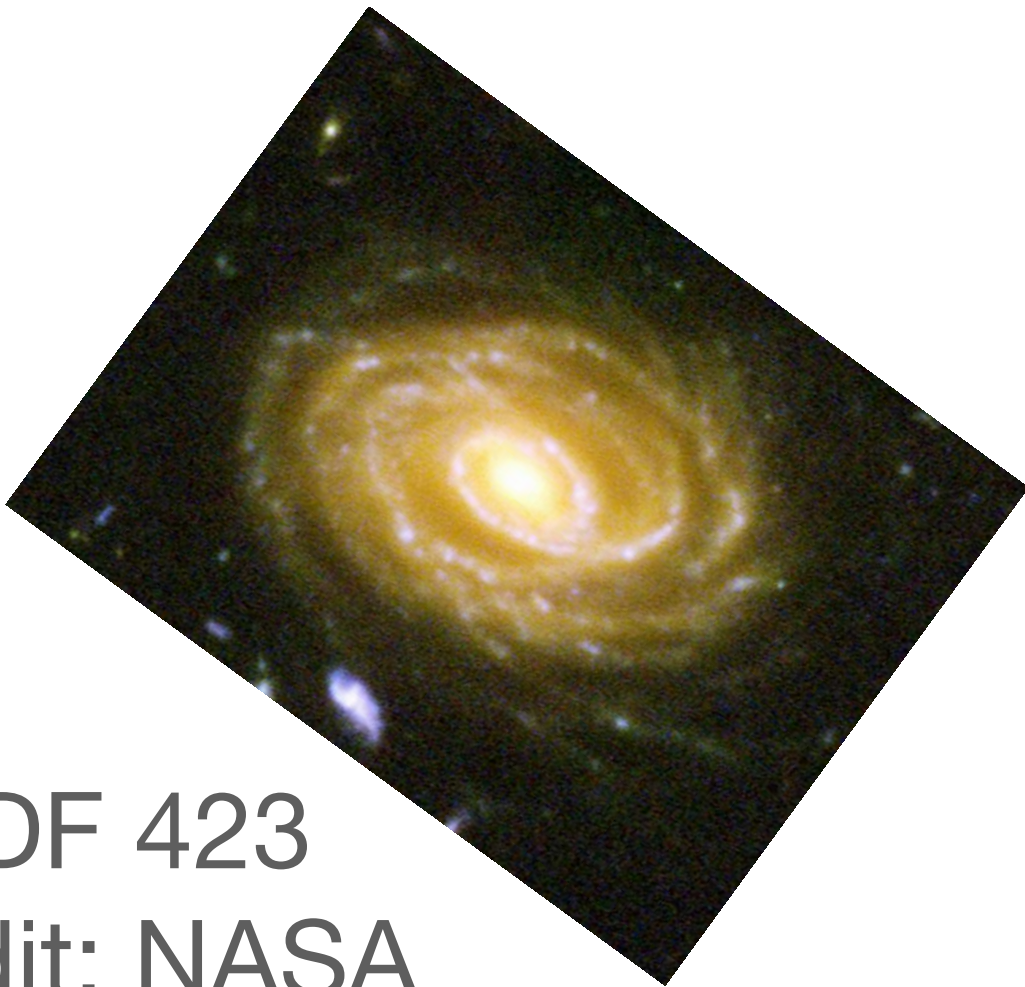


Tidal streams,
bright sources

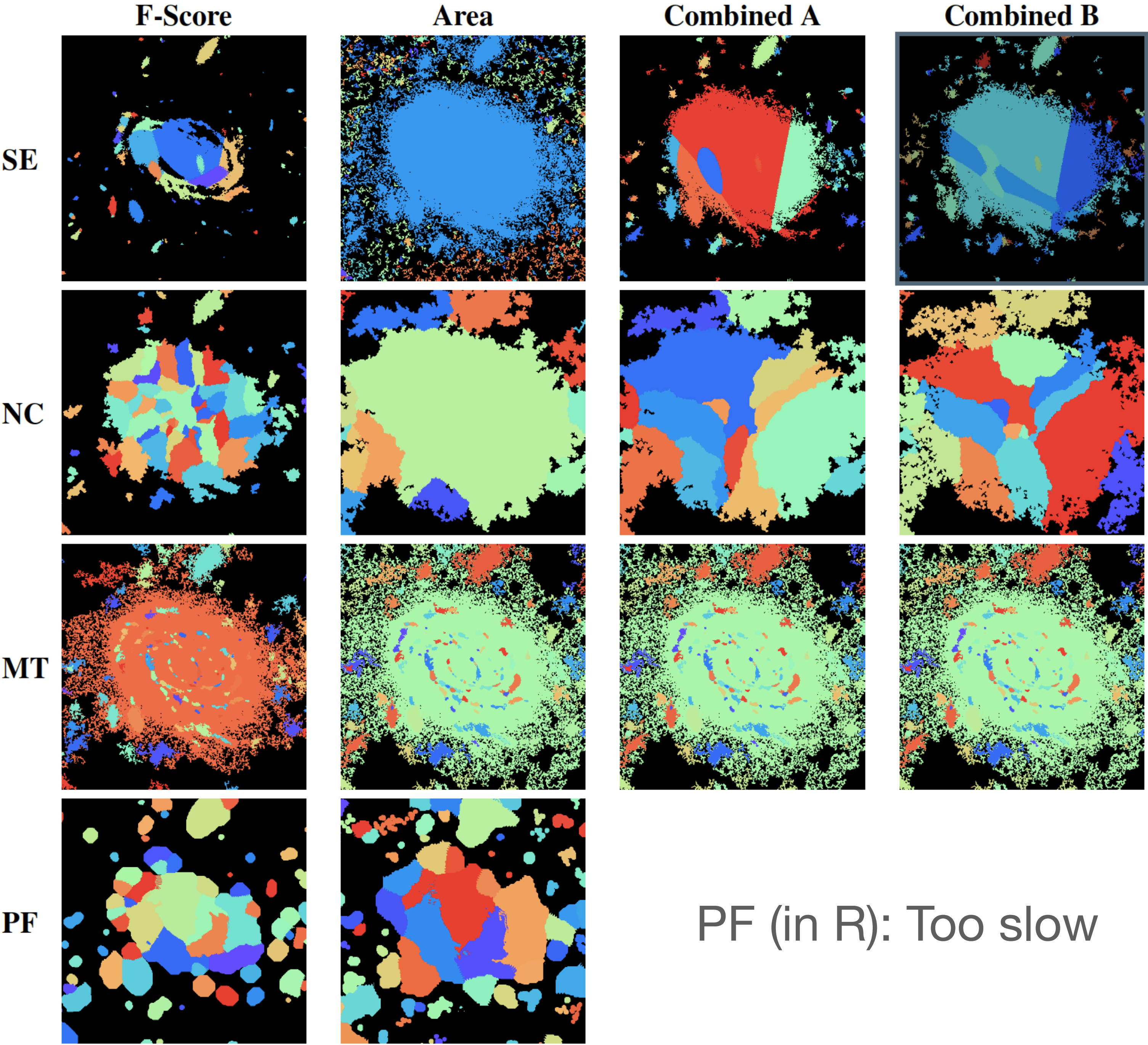


PF (in R): Too slow

HUDF



UDF 423
Credit: NASA



PF (in R): Too slow

Background values

Talk to me for details!

- Mean background value of simulated image is zero
- Each algorithm has its internal estimator (can be improved)
 - Both PF and SE consistently overestimated the background: $O(10^{-1}\sigma)$
 - MT underestimated the value: area score $O(-10^{-1}\sigma)$ and F-score $O(-10^{-2}\sigma)$
 - NC showed the strongest performance: $O(\pm 10^{-3}\sigma)$

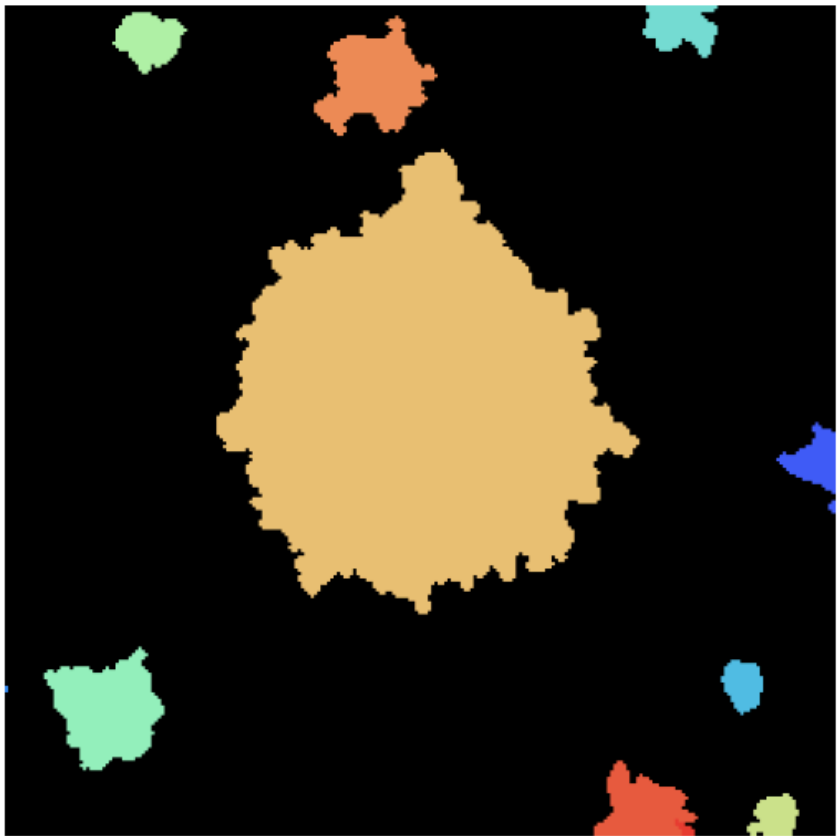
Concluding remarks

How can these results help you?

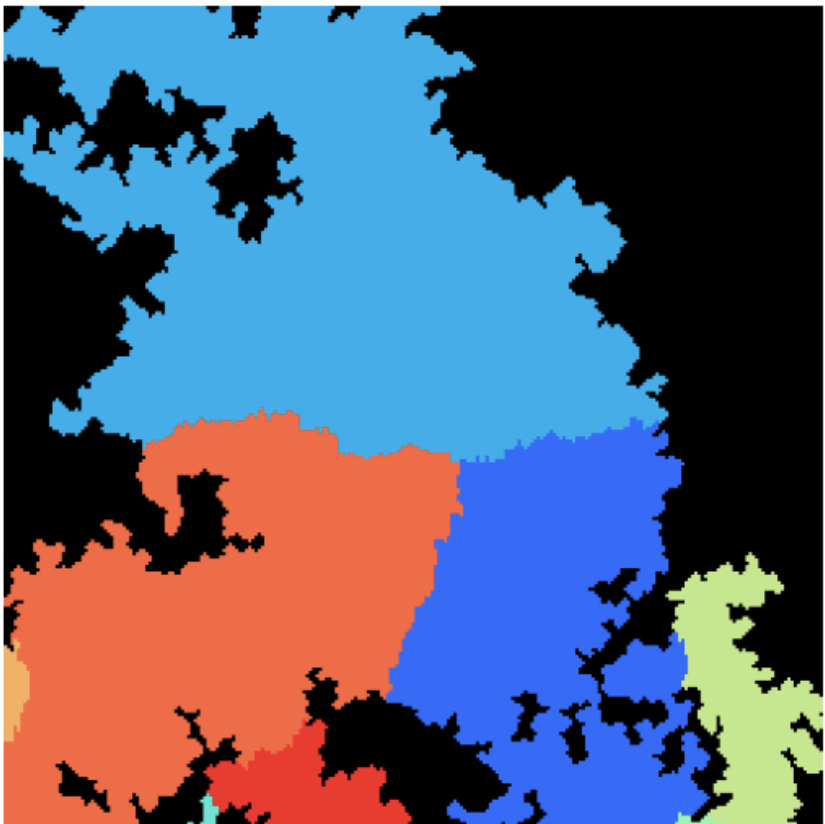
- Robust, optimised parameters for detection algorithms. SCARLET?
- Evaluation: MT overall most stable and consistent performance (C. Haigh et al. re-submitted to A&A)

| | MTOjects | NoiseChisel | ProFound | SExtractor |
|--|----------|-------------|----------|------------|
| Optimised parameters | 2 | 20 | 8 | 6 |
| Language | Python/C | C | R | C |
| Clean edges of detected objects | - | ✓ | ✓ | Sometimes |
| Detects galaxy close to star (Stripe 82) | ✓ | Fragmented | - | Fragmented |
| Detects cirrus (Stripe 82) | ✓ | ✓ | - | Sometimes |
| Isolates spiral substructures (HUDF) | ✓ | - | - | - |

- Be aware (beware) of each algorithms limits and failures: do you care about nested objects or only faint outskirts? de-blending?



(a) A ‘whole’ detected galaxy.

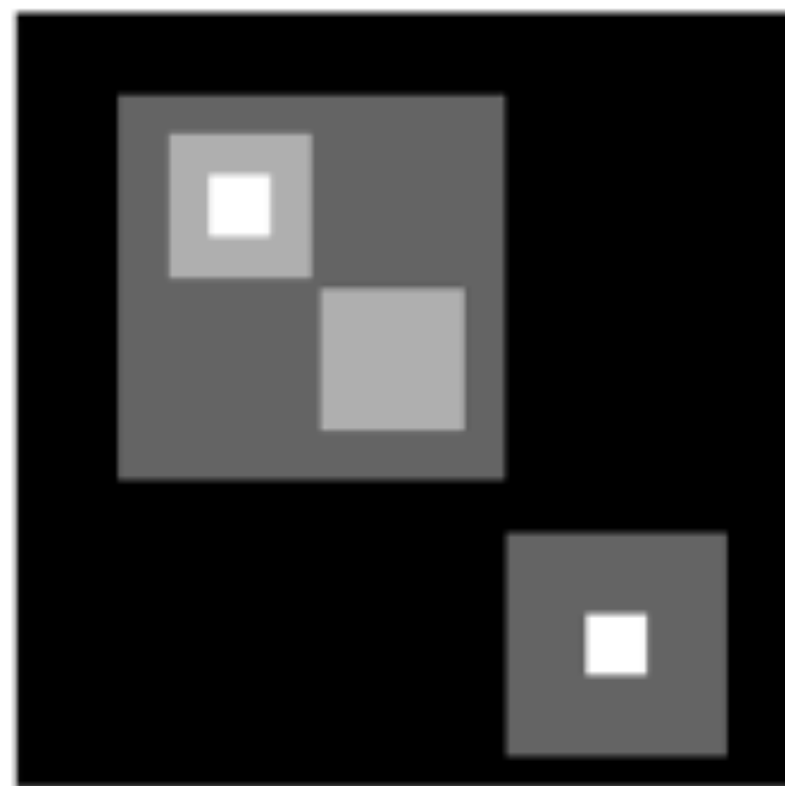


(b) A fragmented galaxy.

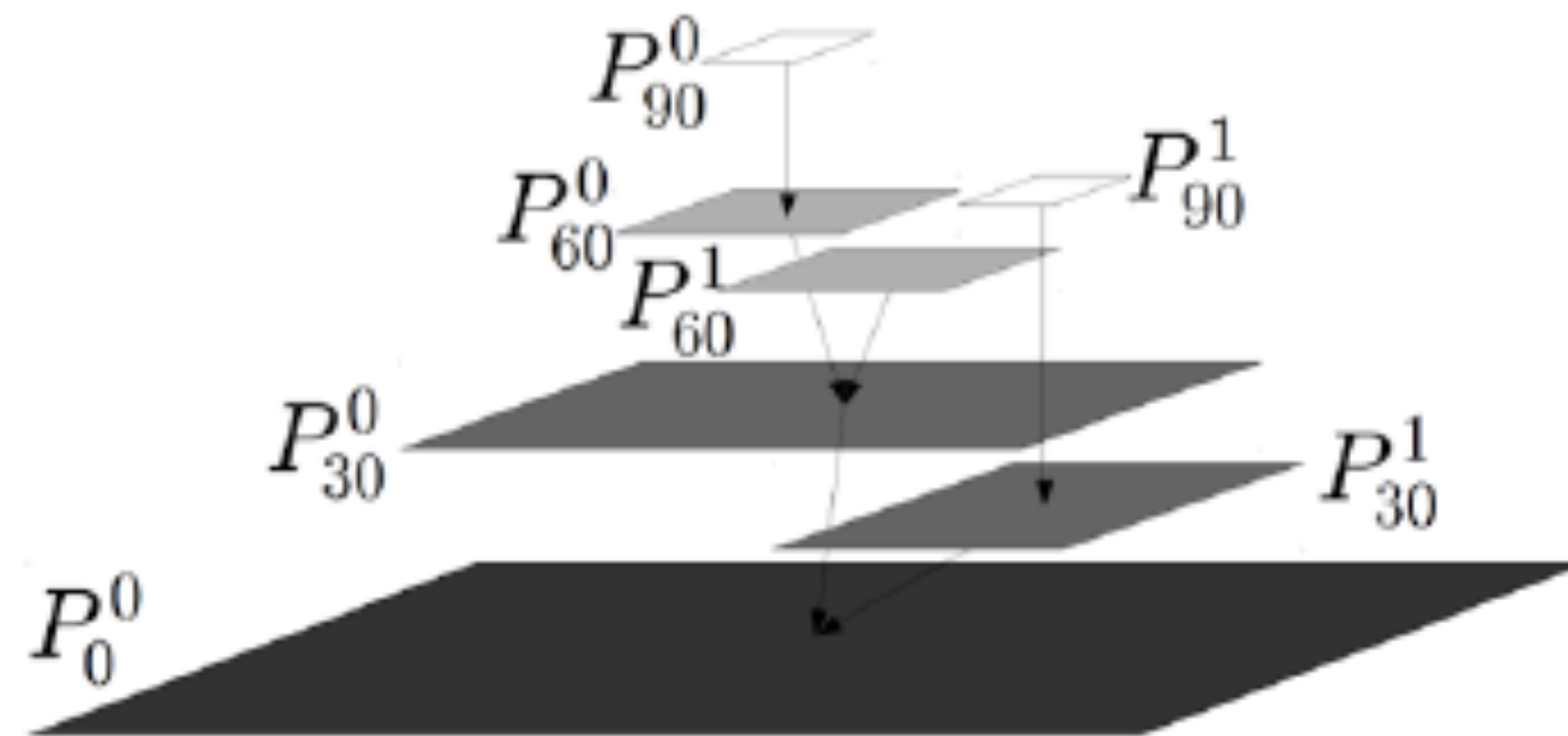
Max Tree Objects: Concept

Component Trees

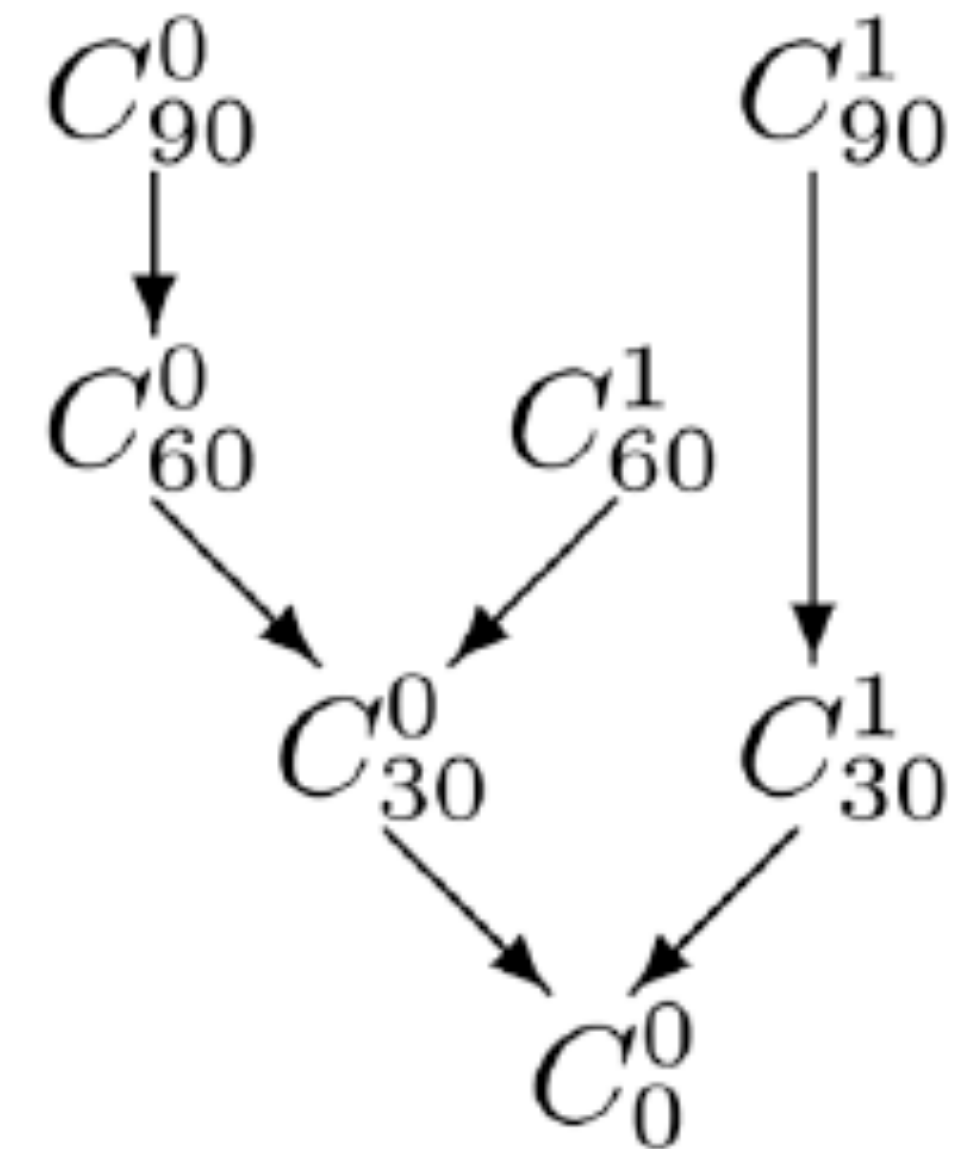
- Based on decomposition of image into connected components



(a) 2D image



(b) Peak components



(c) Max-Tree